

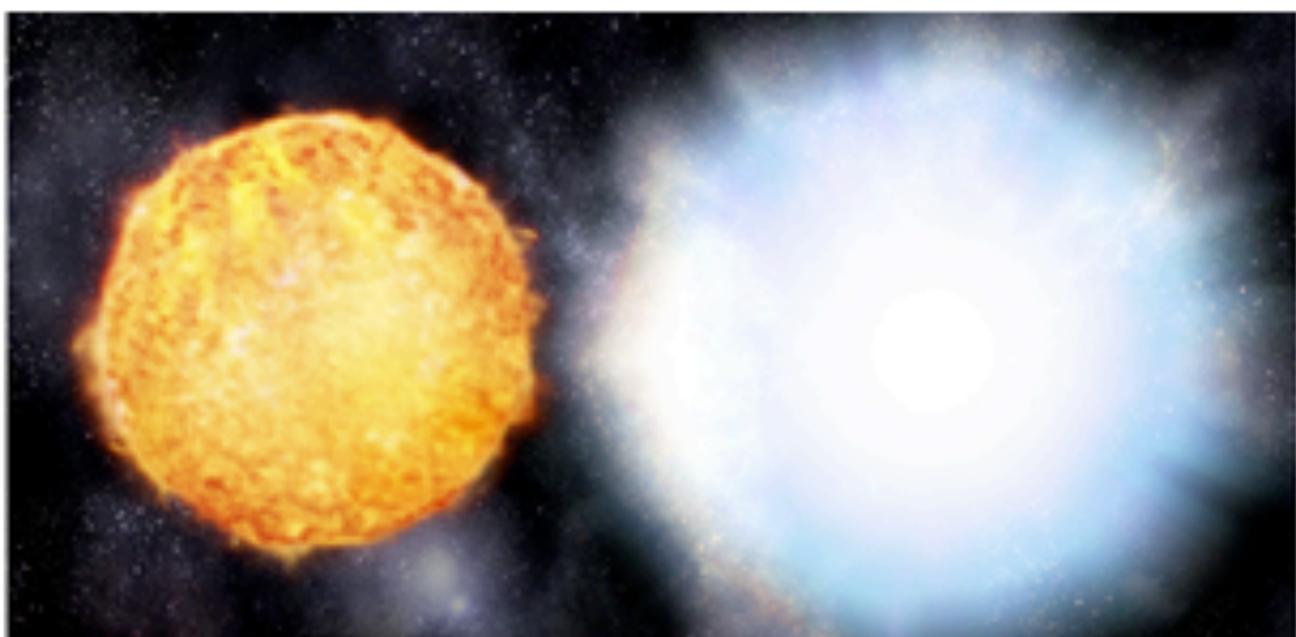
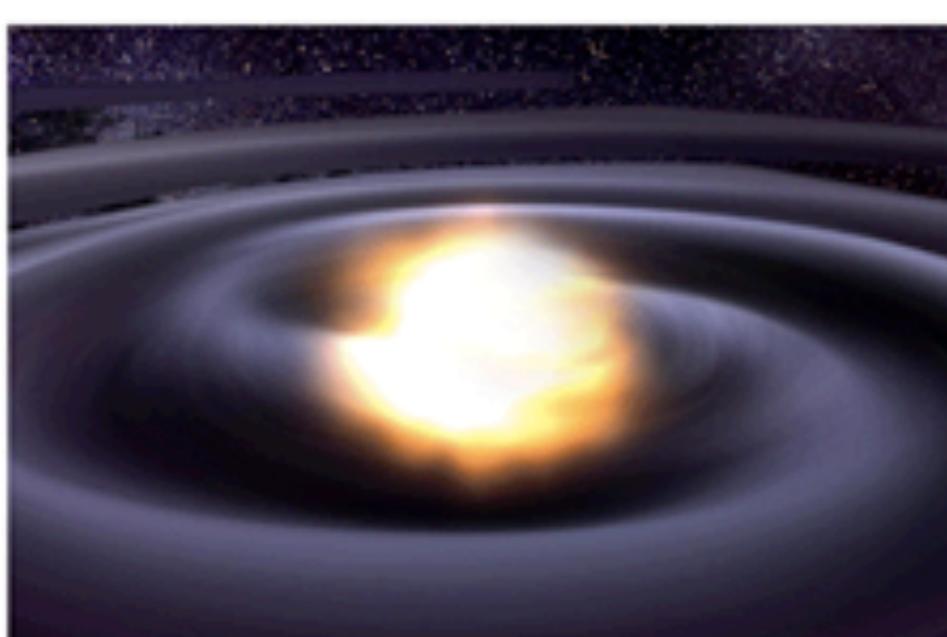
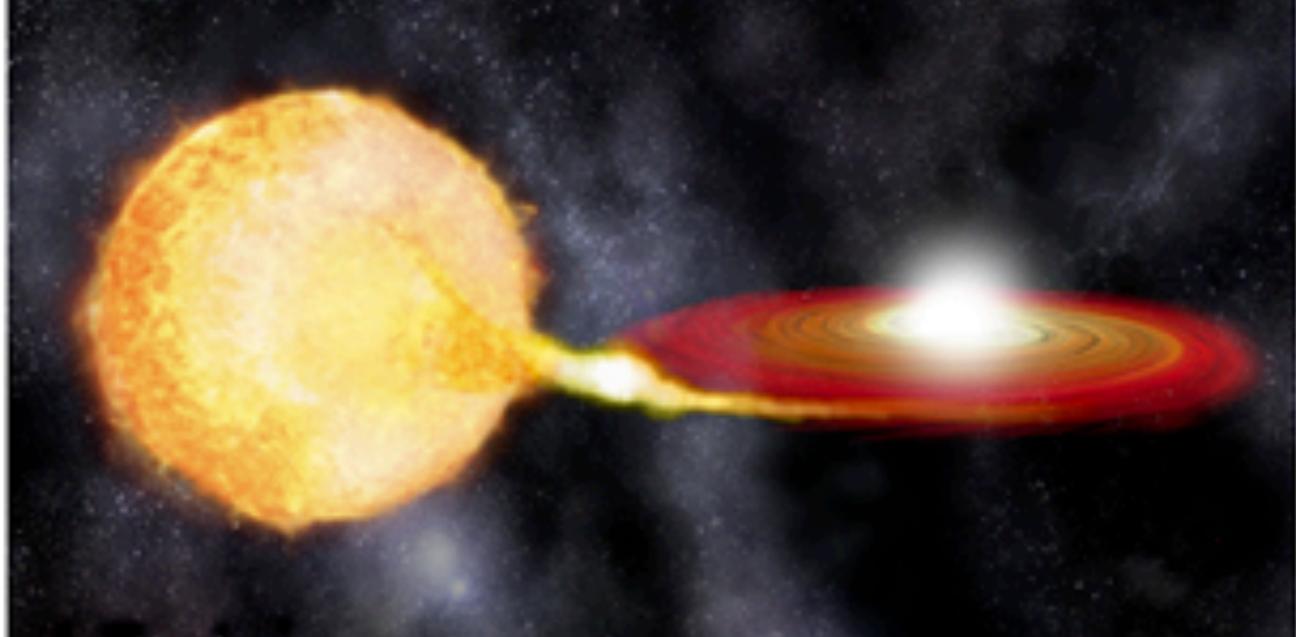
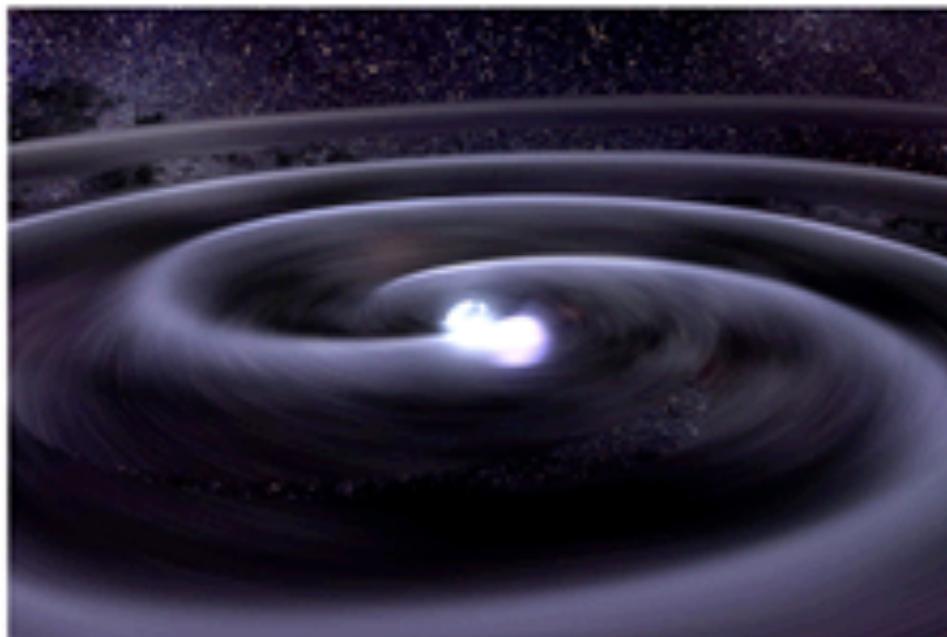
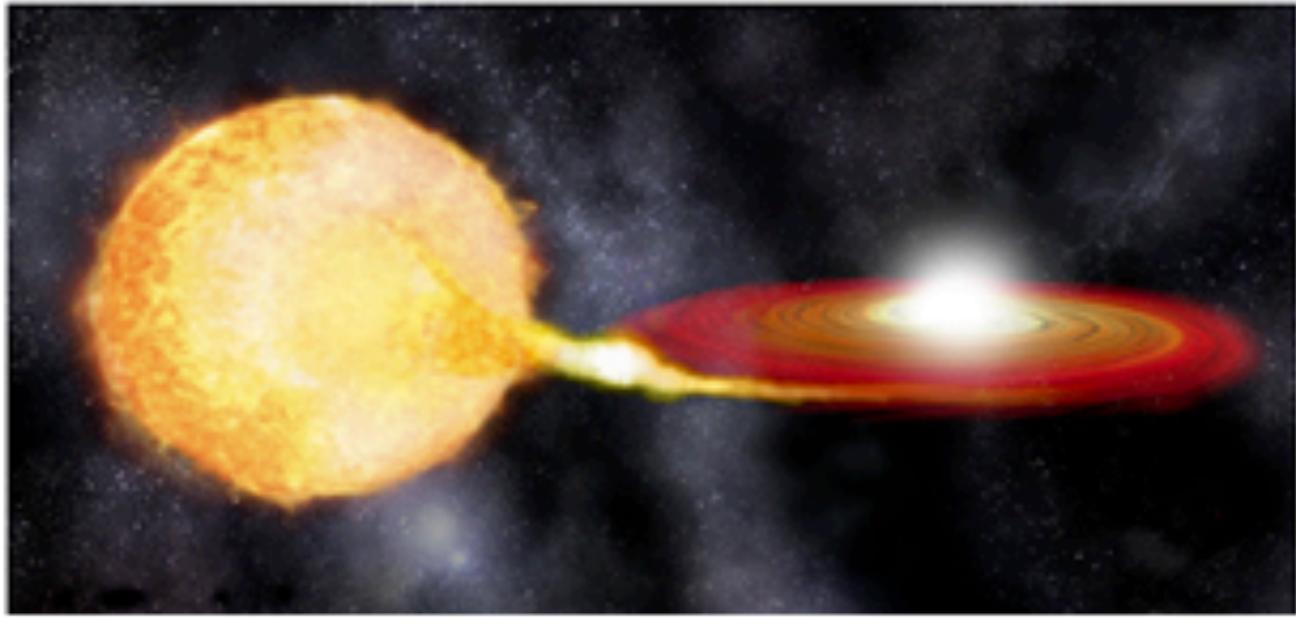
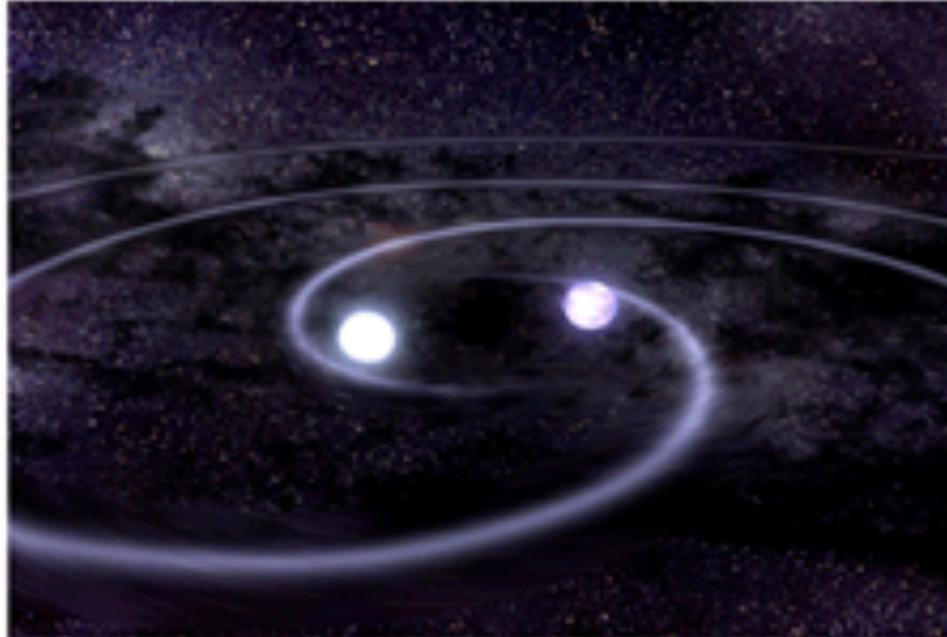


Lluís Galbany (UGR, MSCA), May 5th 2020, MAAT workshop

Type Ia supernova evolution with IFS

The low and high-z examples

Type Ia supernovae



What is exploding?

CO white dwarf (WD) in a binary system
single/double degenerate

How is it exploding?

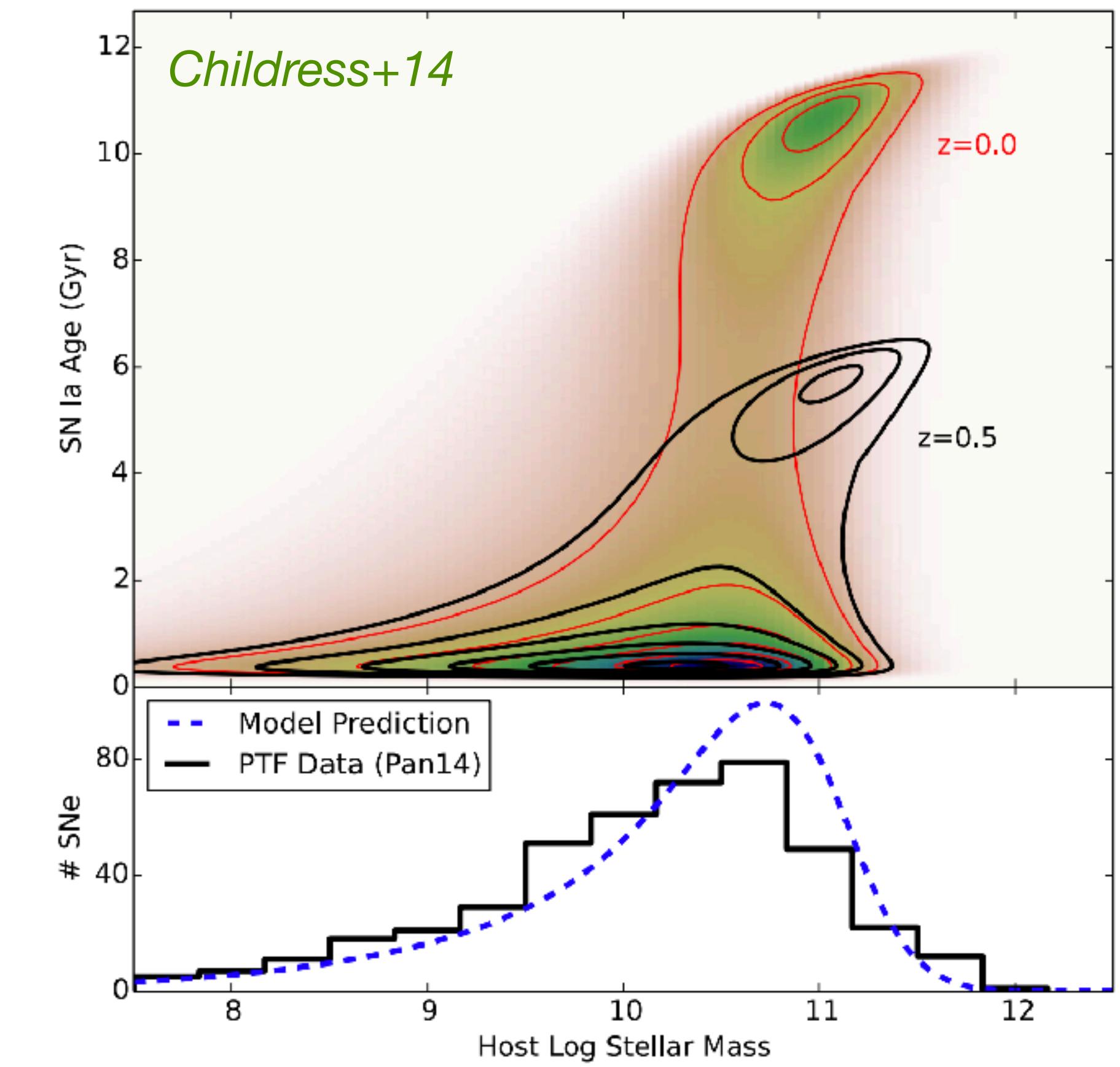
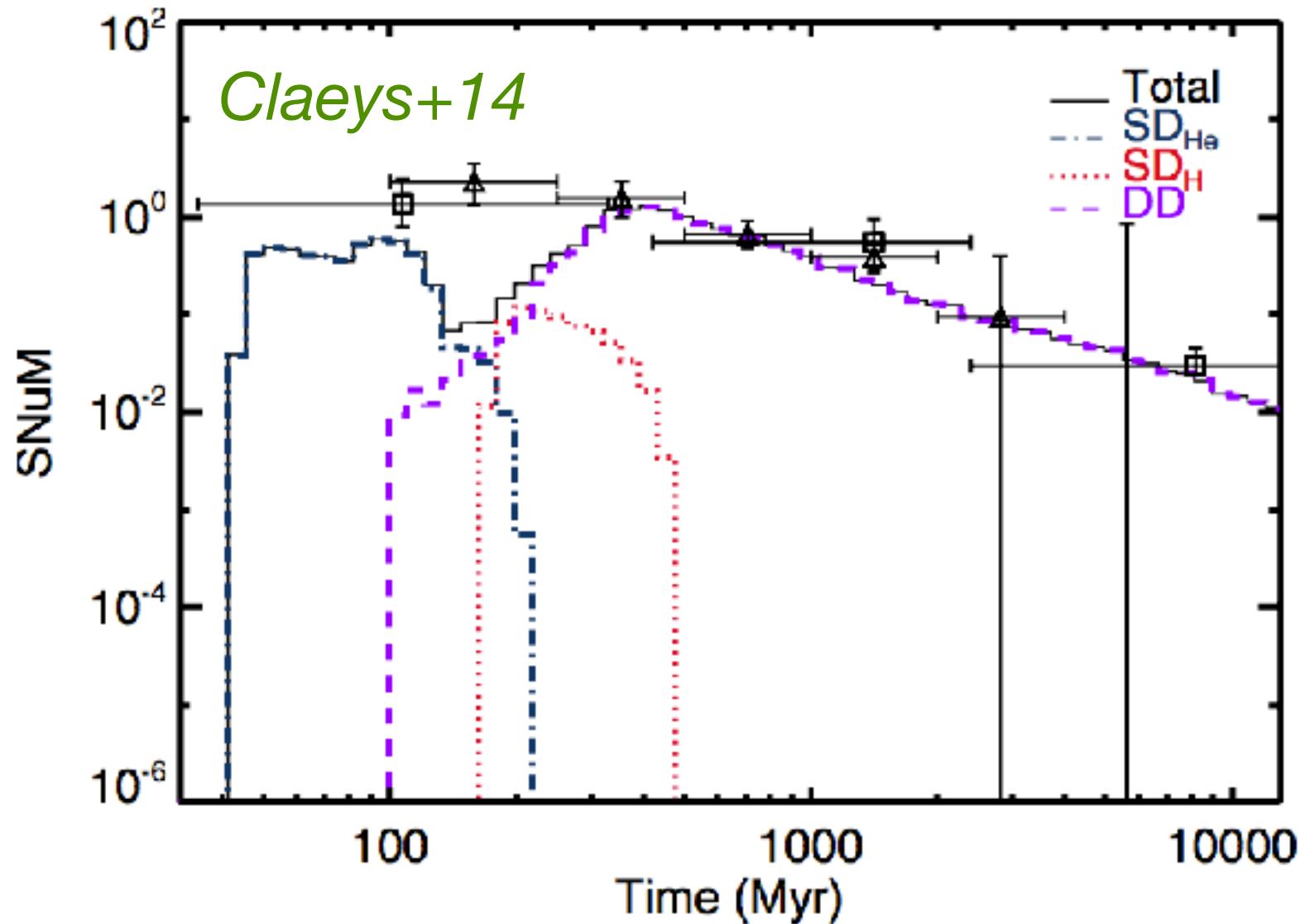
Merging/compression/He layer burn/collision
Detonation/deflagration/double-detonation
Chandrasekhar/sub-Chandrasekhar mass

Most probably a mixture of scenarios and explosion mechanisms

Evidence for two populations?

SNIa rates and delay time distribution (DTD) models are consistent with two populations: **prompt/delayed**.

Continuous, though.



This is consistent with a **young (~1 Gyr)** and an **old** distinct SNIa populations.

Their ratio would evolve with redshift

SNIa cosmology

SNIa are the most precise extragalactic distance indicators (uncert. 5%)

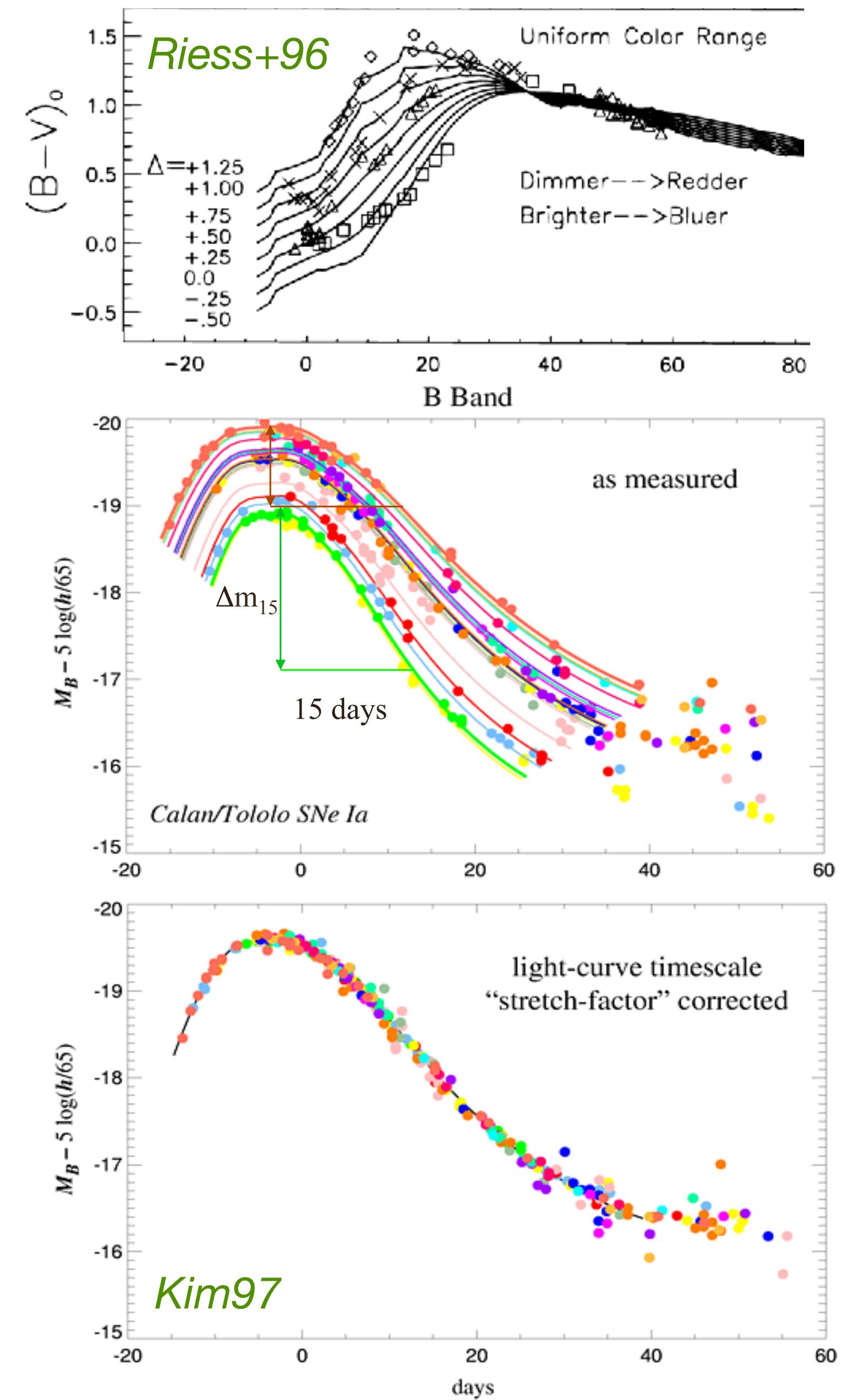
Two empirical correlations:
peak brightness vs brightness decay
peak brightness vs color

Standardized peak brightness

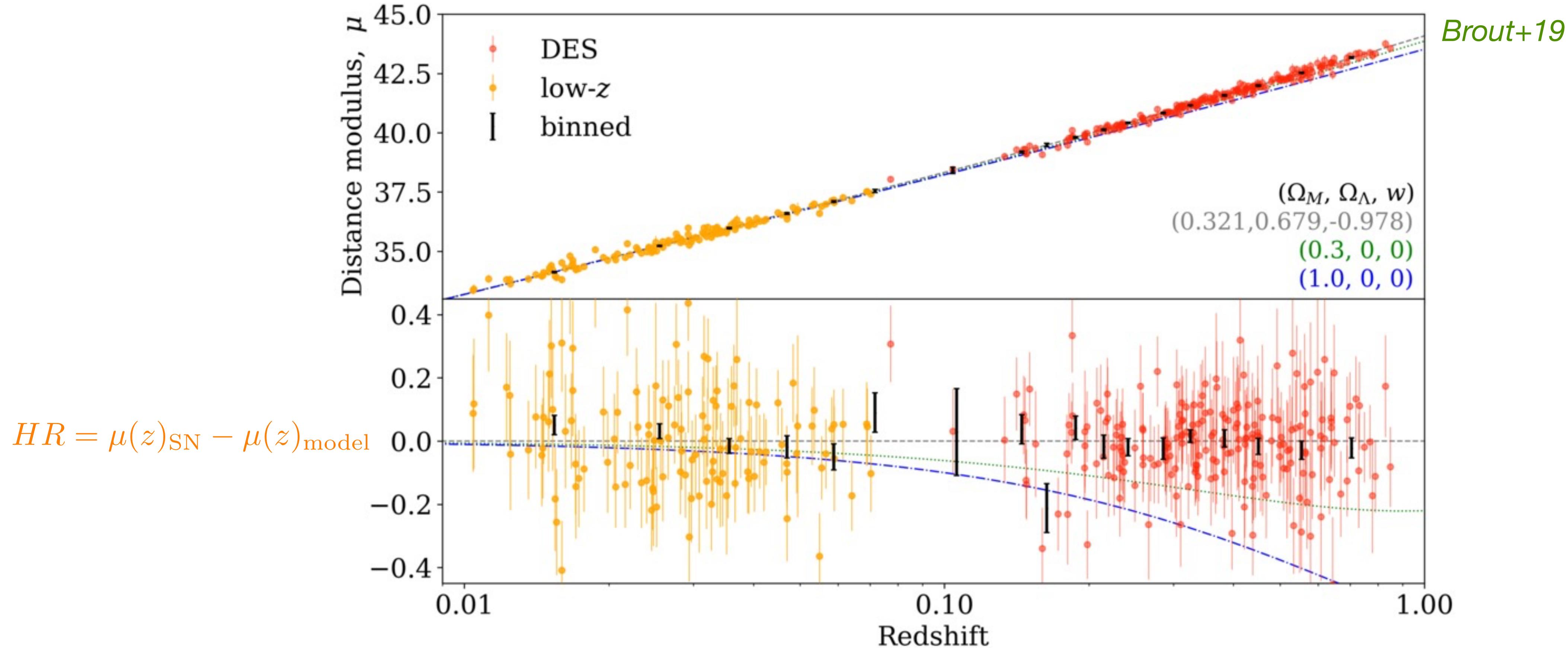
$$\mu(z)_{\text{SN}} = m(z) - M = (m_{\text{obs}} + \alpha x_1 - \beta c - A_{\text{MW}} + K_{x,y}) - M$$

$$\mu(z)_{\text{model}} = 5 \log_{10}(d_L/10\text{pc})$$

$$d_L(z) = (1+z) \frac{c}{H_0} \int_0^z \frac{dz}{\sqrt{\Omega_M(1+z)^3 + \Omega_\Lambda(a+z)^{3(1+w)}}}$$



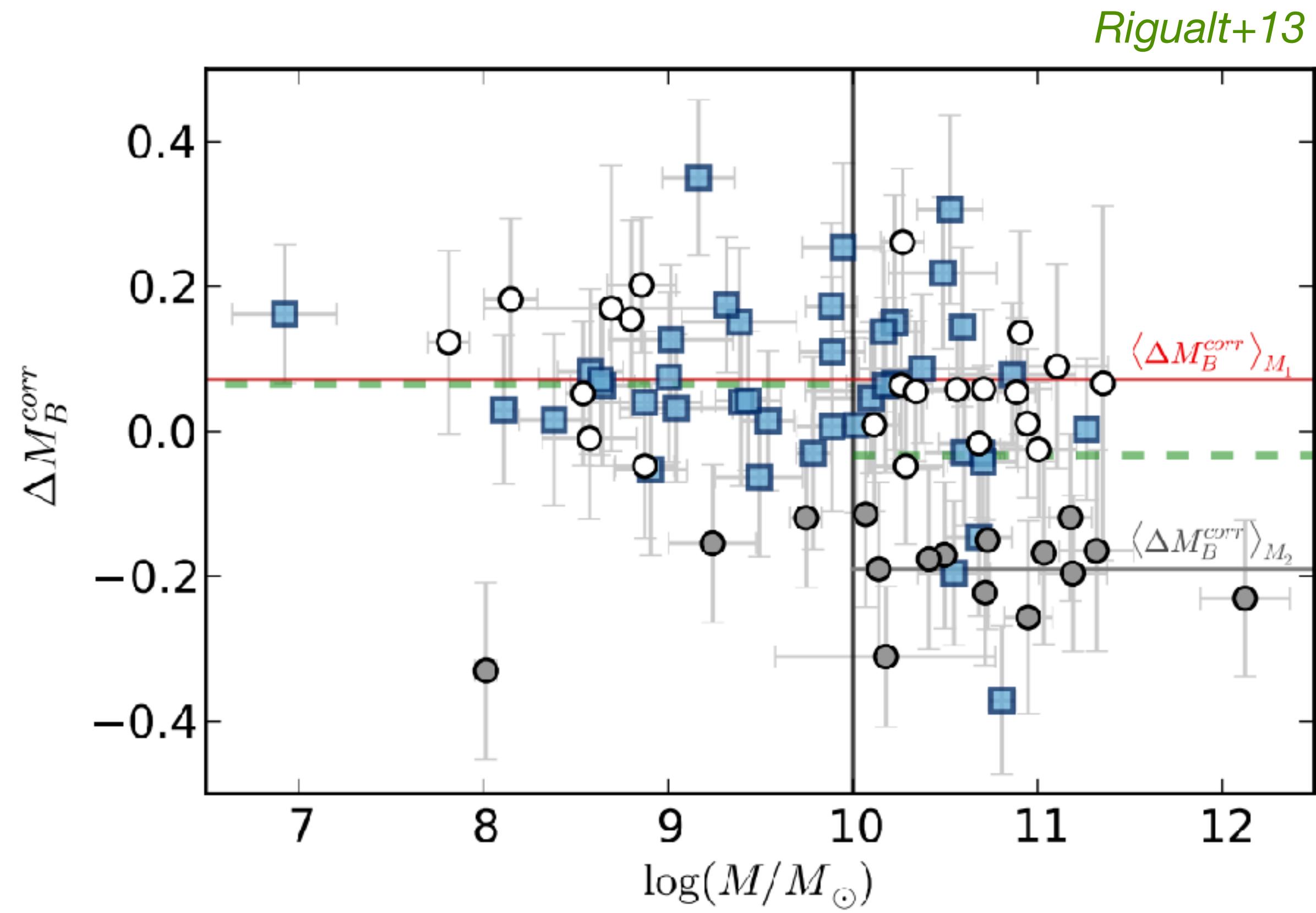
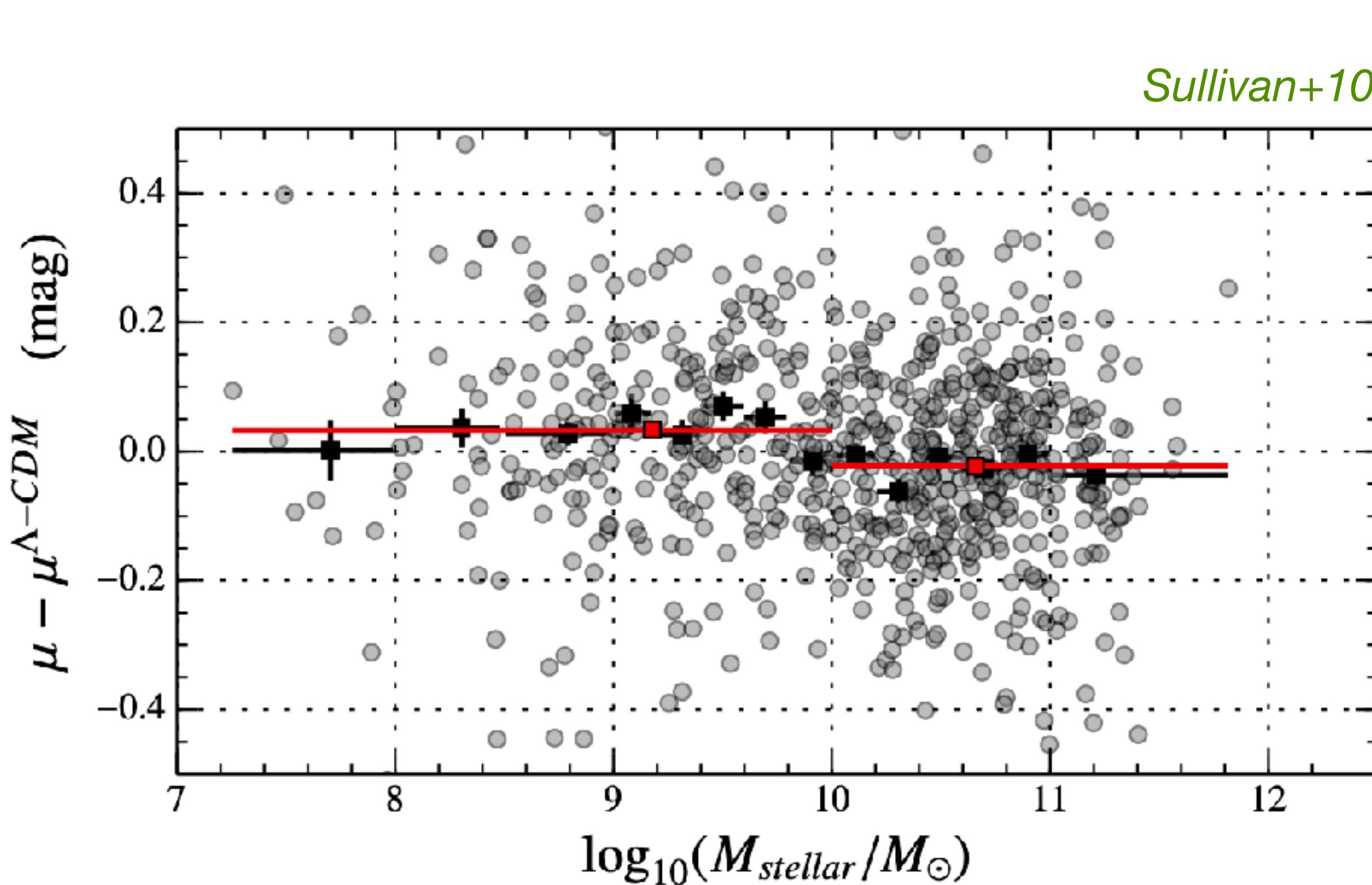
More SNIa cosmology



Recent (>2010) cosmological analysis found a dependence between the *Hubble residual** and properties of the SN host galaxy

*deviation between the distance from the best cosmological model and the SN distance

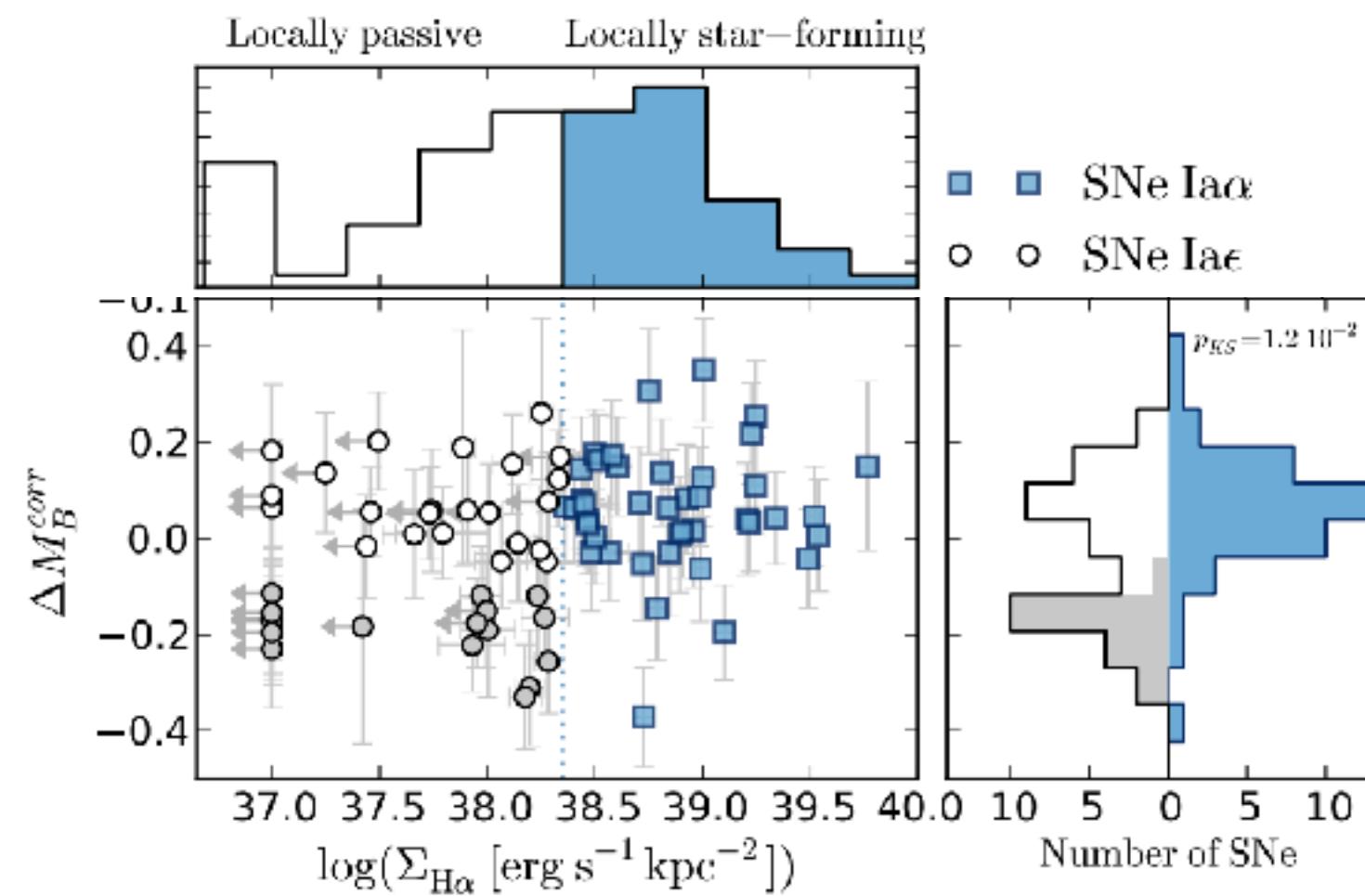
SNla environment



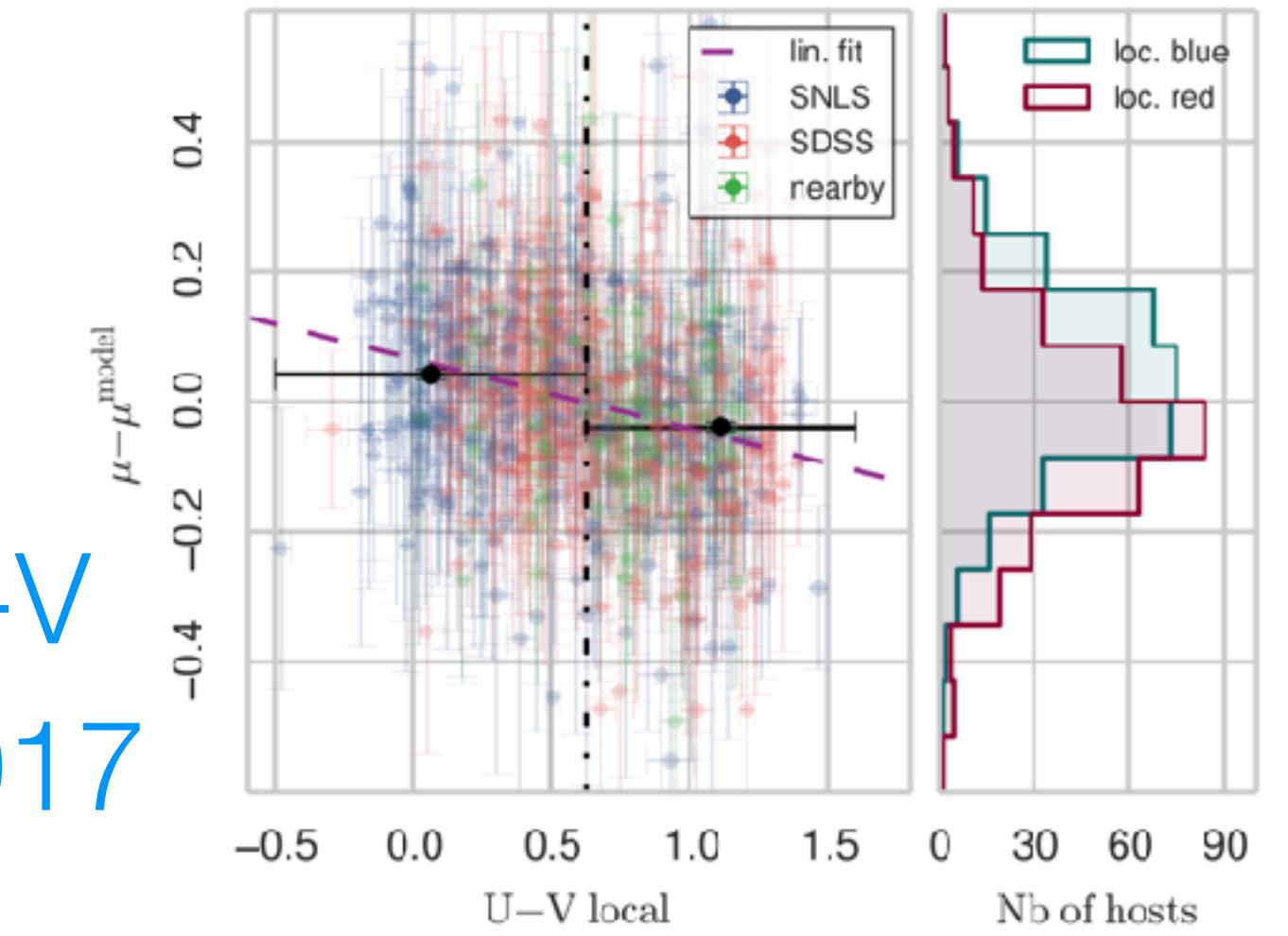
Again, all points to two different populations, one associated to **young** and other to **old** populations, that evolve with z!

But mass should be just a proxy for another other parameter...

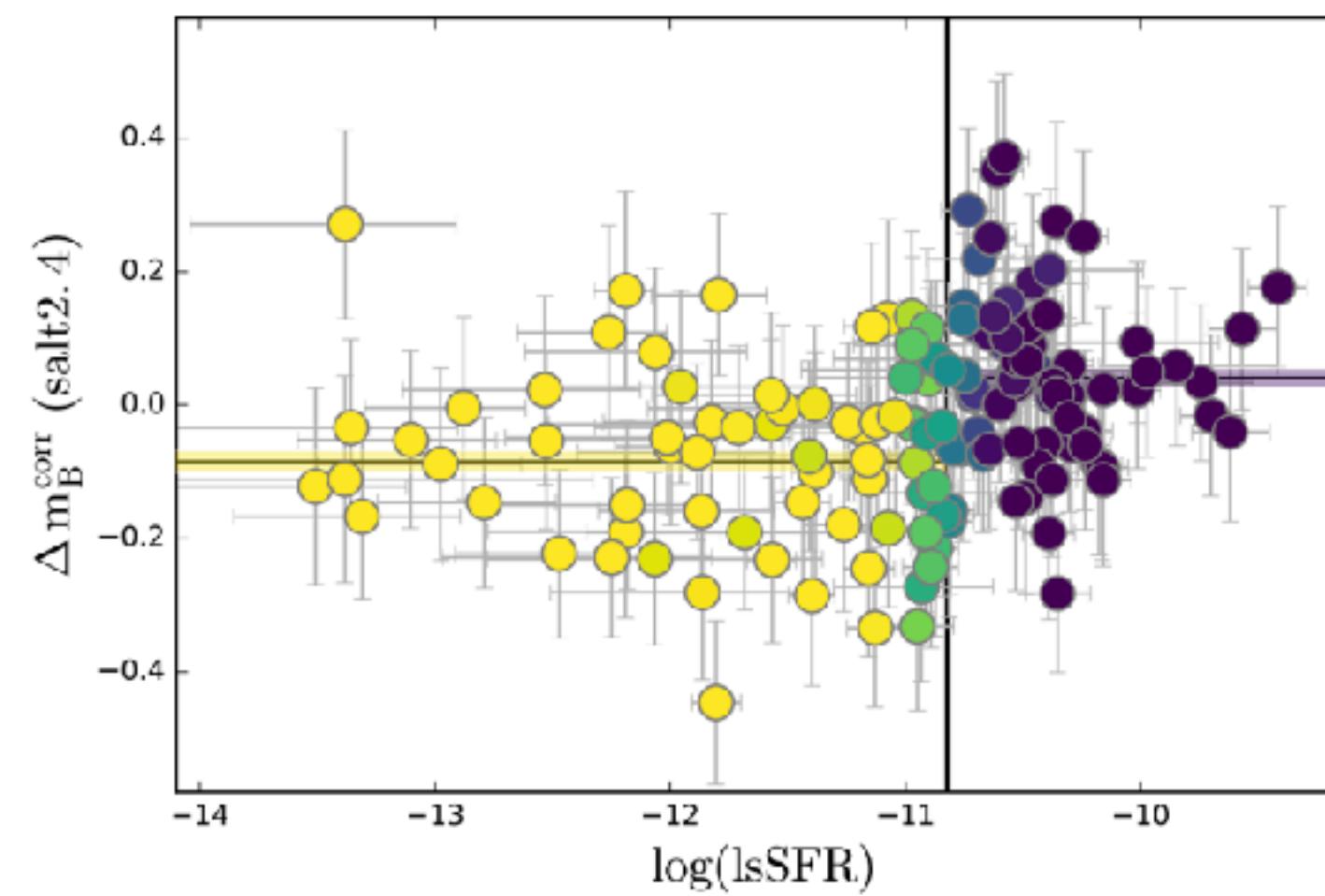
Local SNIa environment



Rigault et al. 2013
SFR

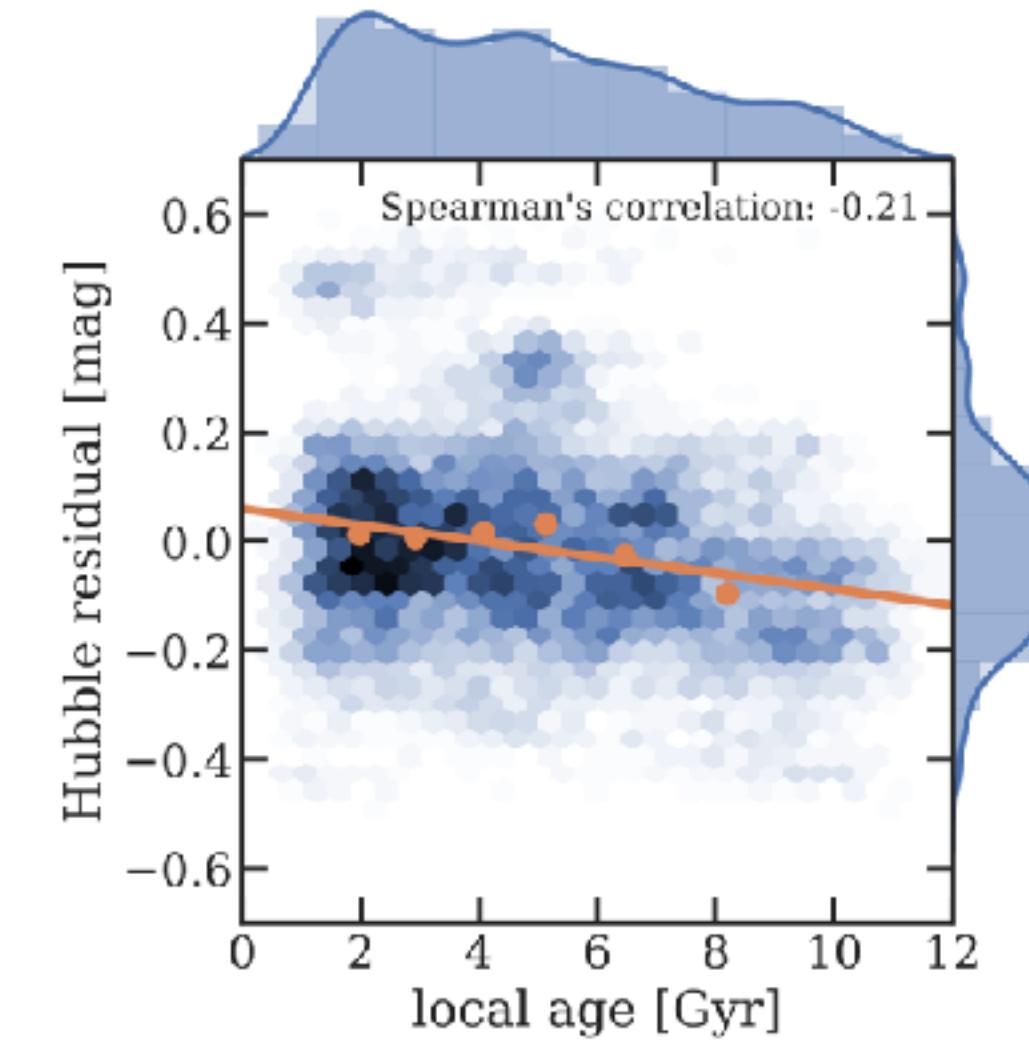


U-V
Roman et al. 2017

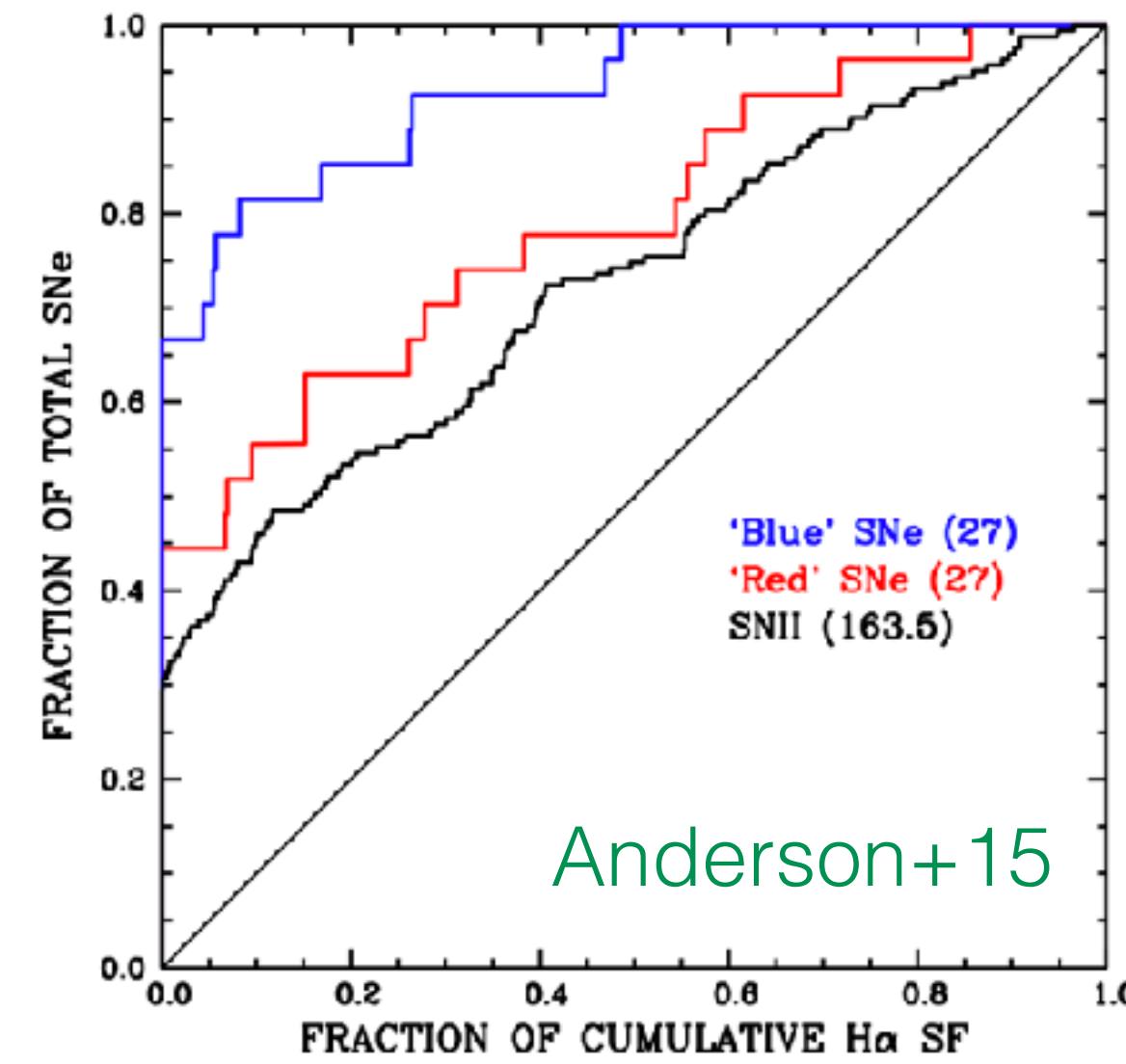


Rigault et al. 2018
IsSFR

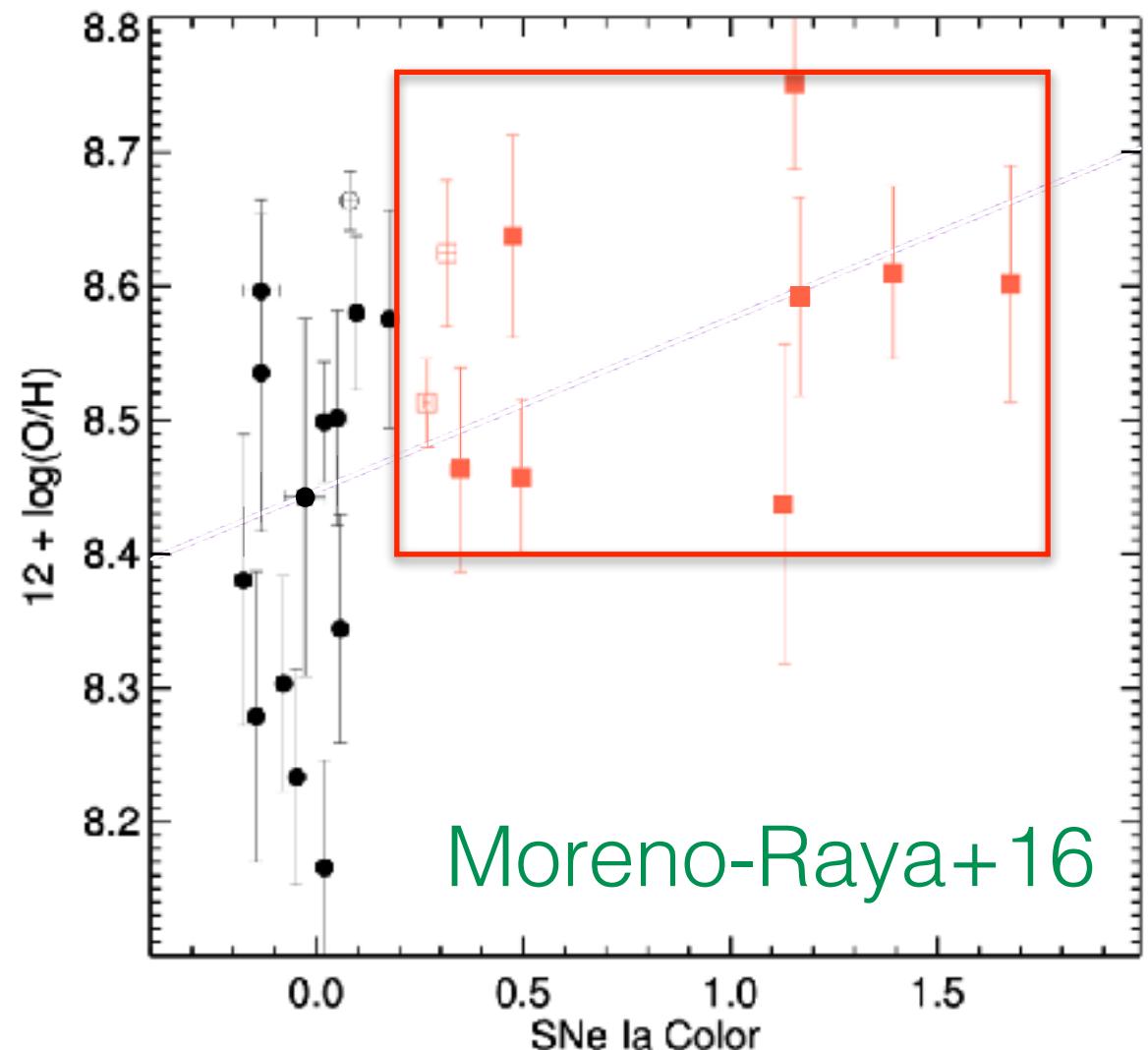
Age
Rose et al 2019



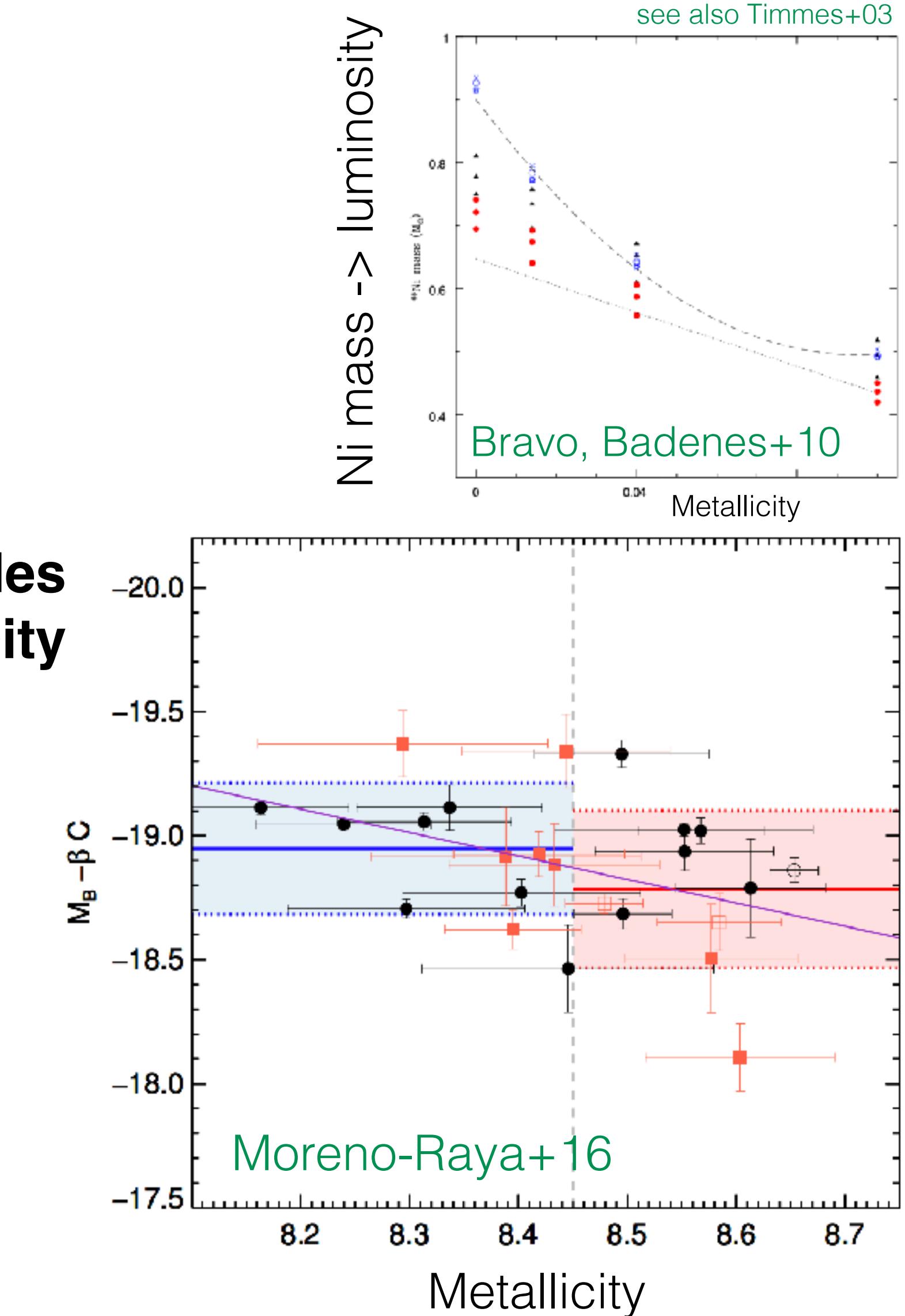
(Non-cosmological) local SNIa environment



**Redder SNIa more
associated to HII regions
And found more centrally
within hosts**

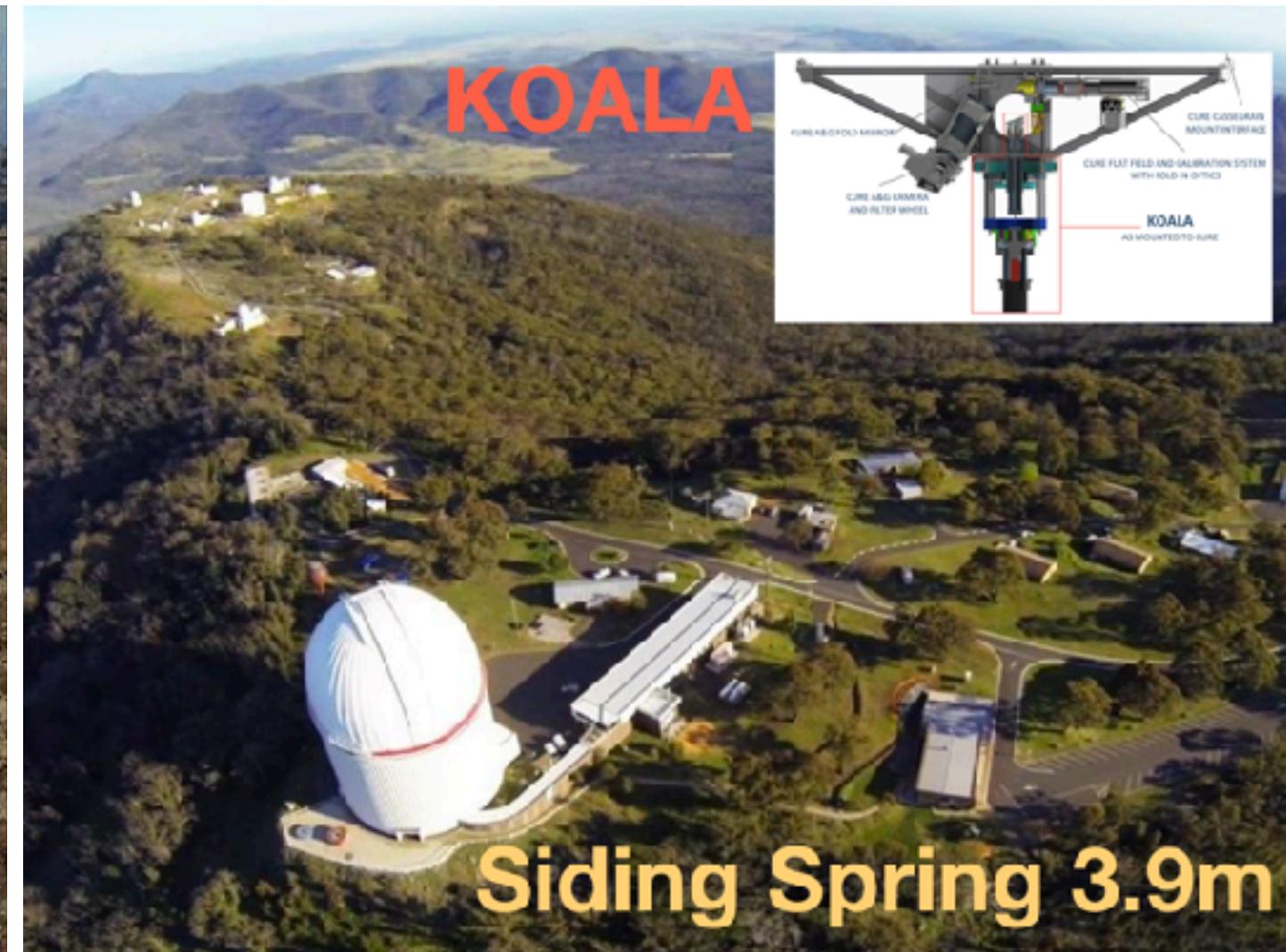
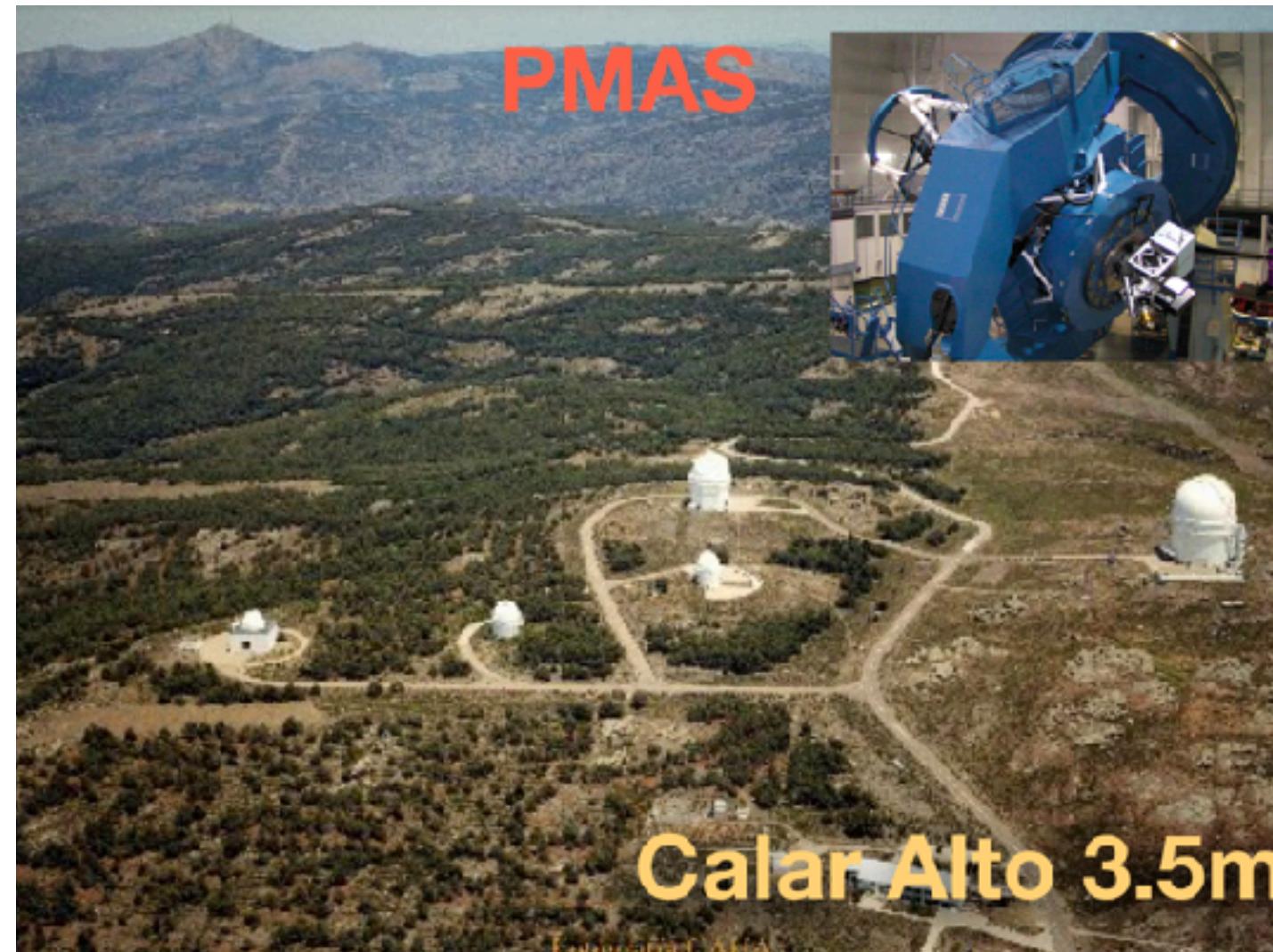


**Red SNe in metal-rich
environments**



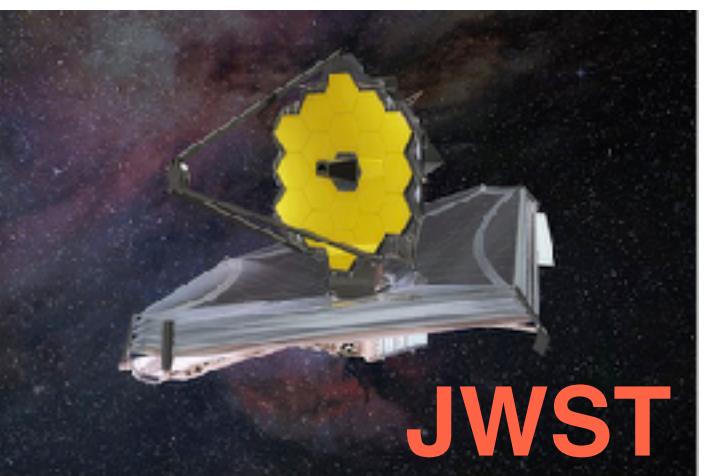
IFS SNla local environment

In 2015, we started an effort to compile a large set of SN host galaxies observed with IFS to study local correlations

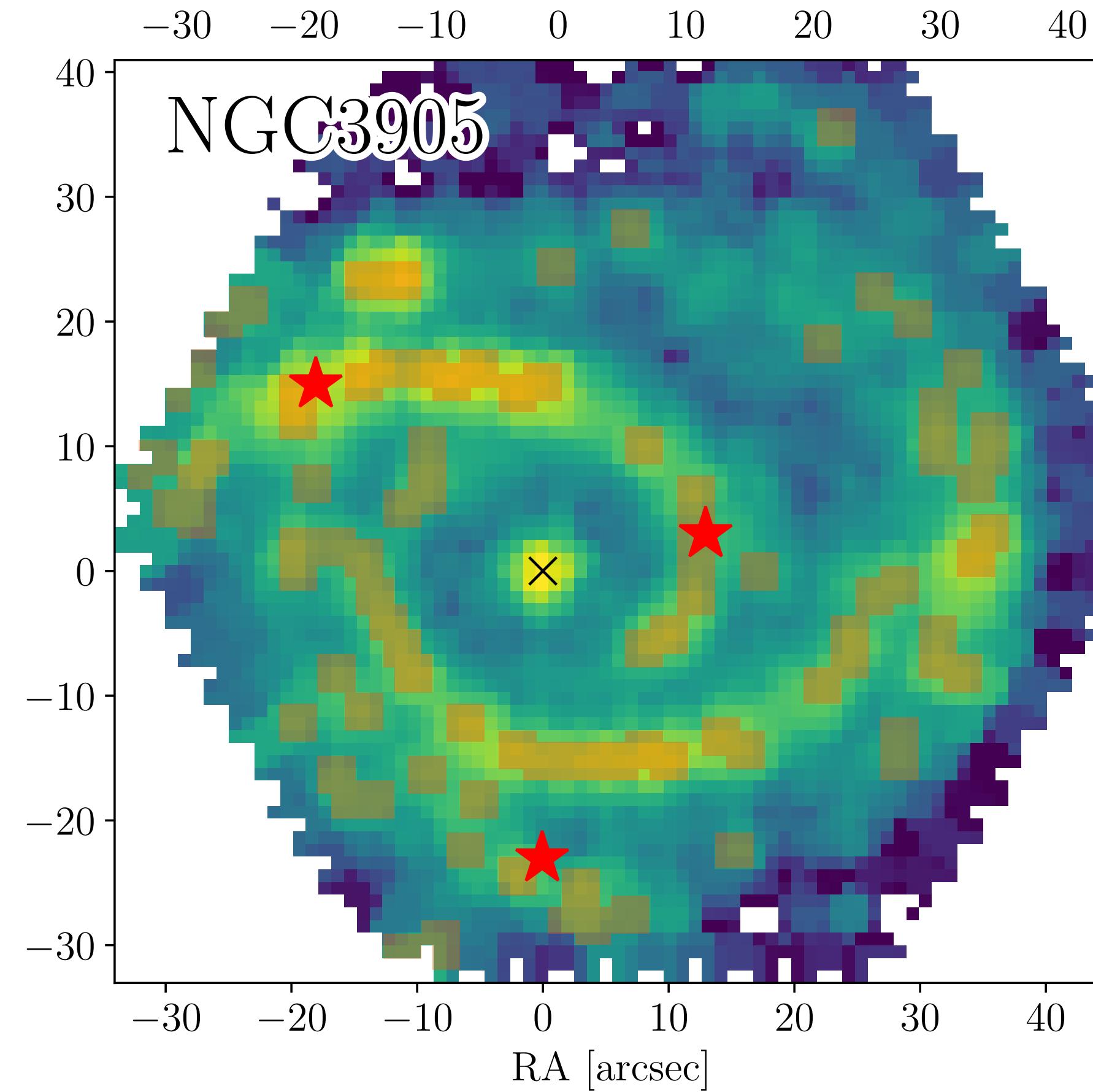


Completed for optical IFS at low z ($z < 0.2$)

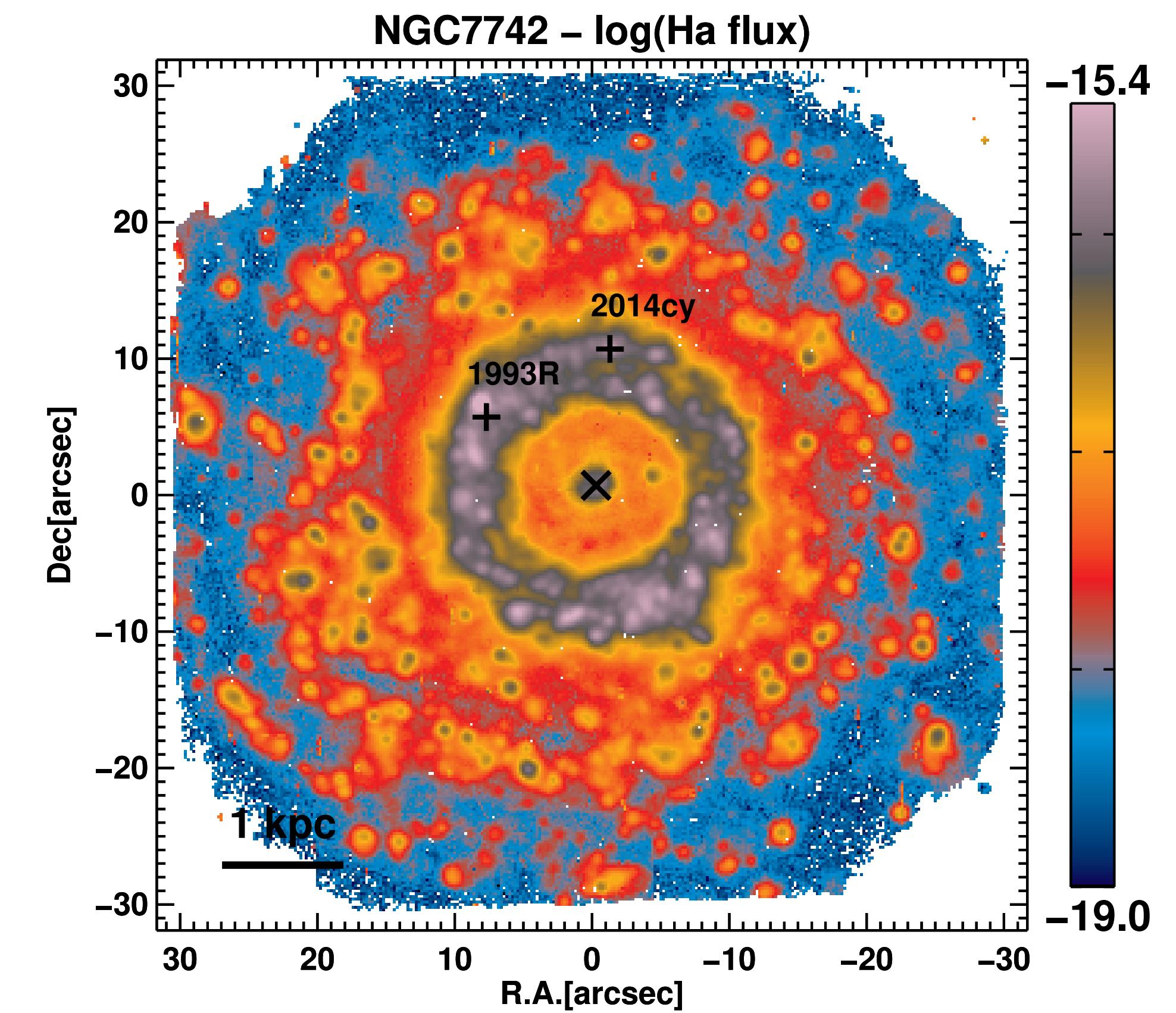
Ongoing for NIR IFS at high z ($z > 0.5$)



Low-z SNIa host galaxies

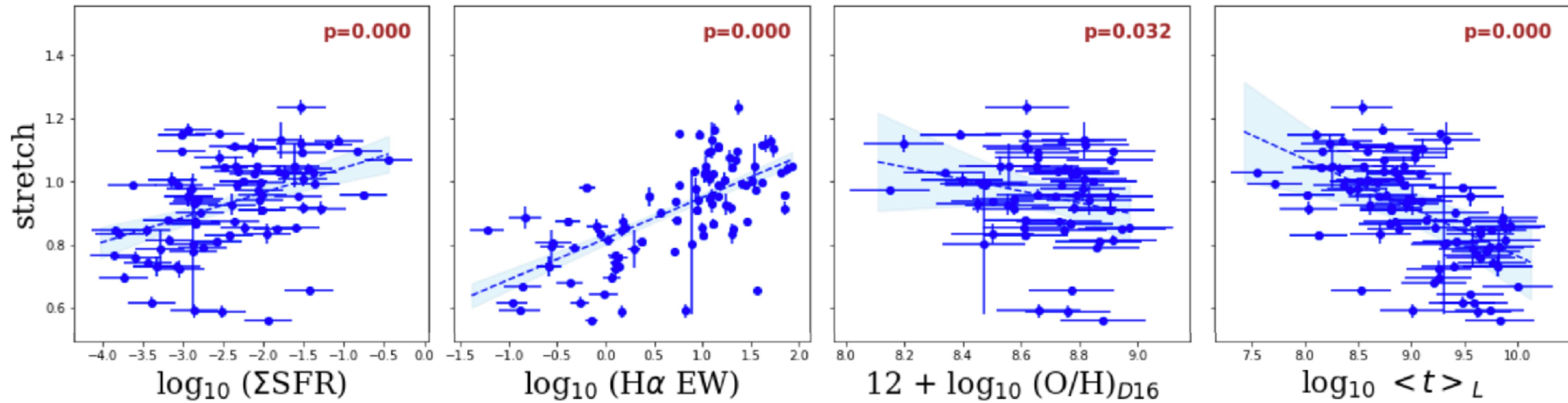


PISCO, *LG et al. 2018*



AMUSING, *LG et al. 2016*

IFS SNIa local environment

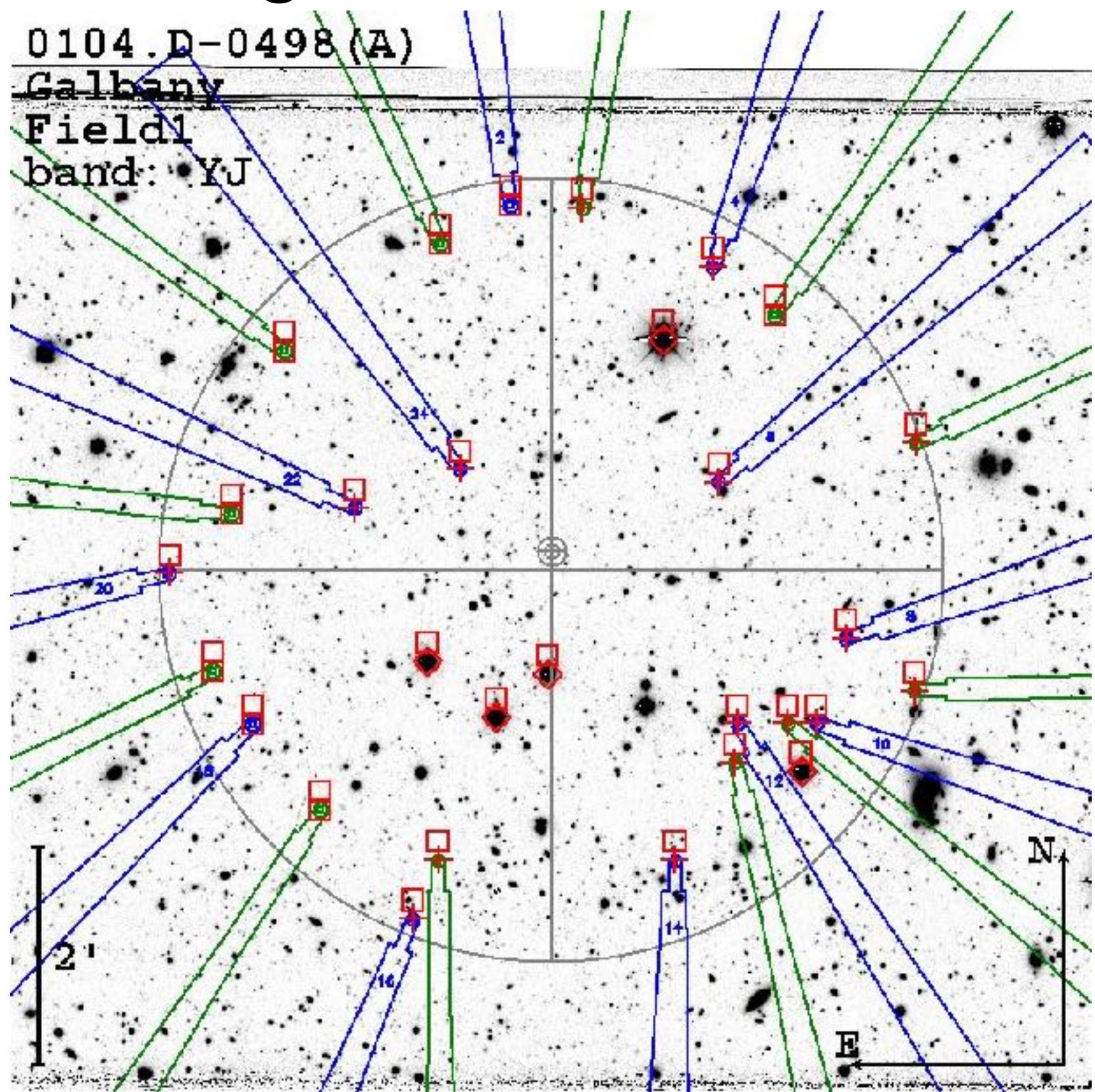


All PISCO (PMAS) SNIa

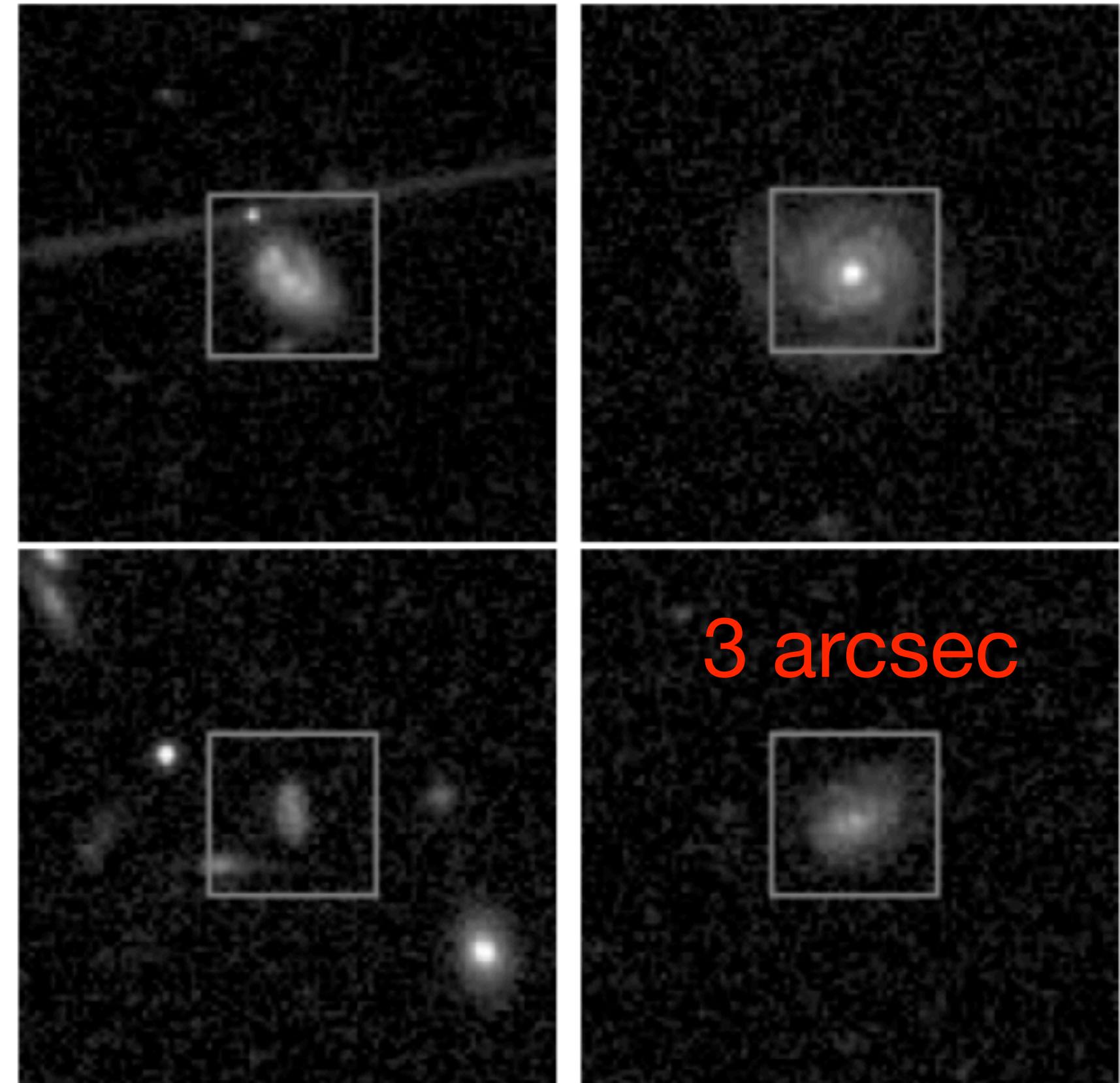
Ongoing analysis of all CSP I-II sample

High-z SNIa host galaxies

DES galaxies $0.5 < z < 1.0$



SNLS galaxies $0.5 < z < 1.0$



KMOS

JWST

IFS survey of SNIa host galaxies

Low z ($z < 0.2$): H α in the optical, galaxies resolved with small telescopes

High-z (> 0.5): H α in the NIR

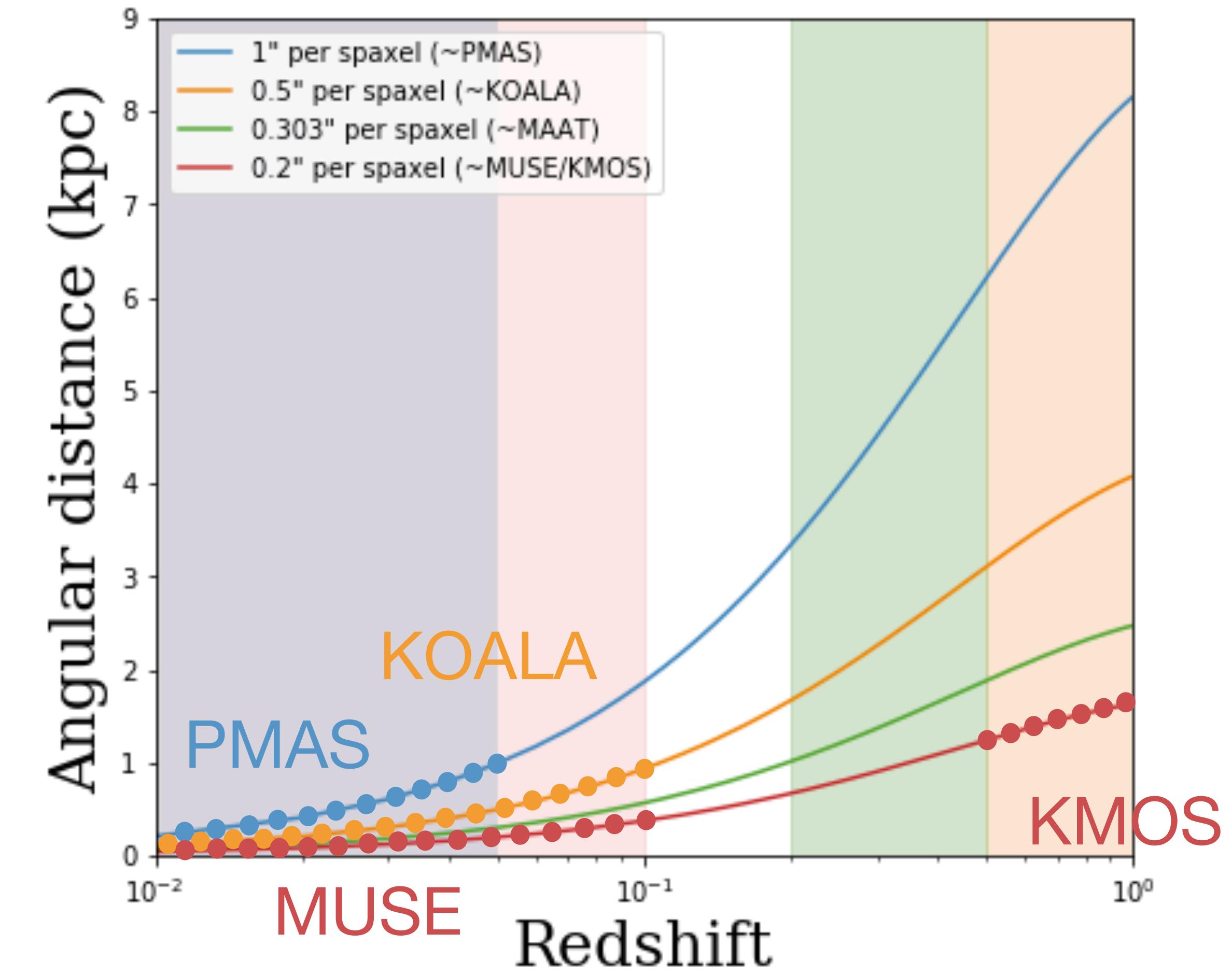
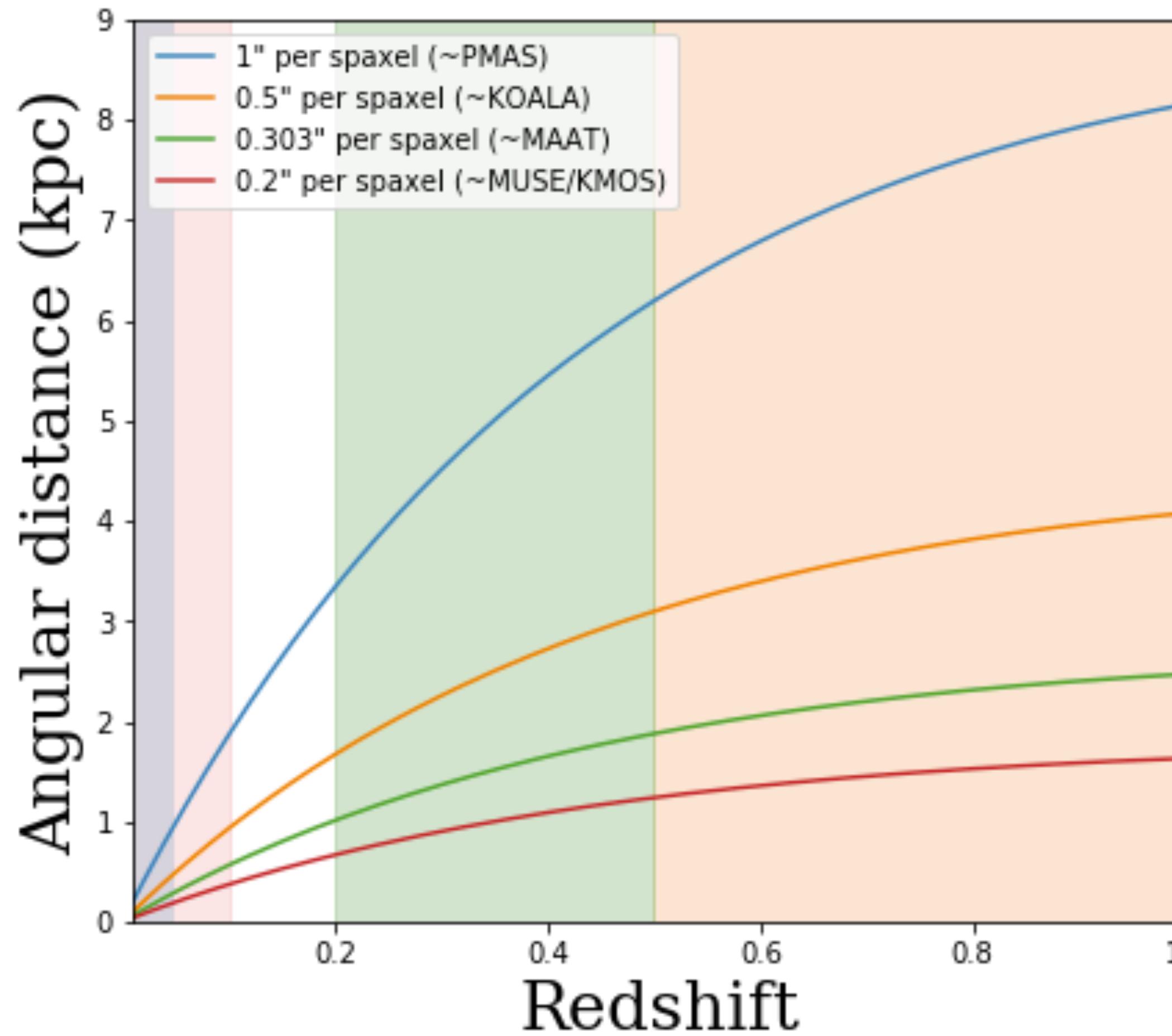
IFS survey of SNIa host galaxies

Low z ($z < 0.2$): $\text{H}\alpha$ in the optical, galaxies resolved with small telescopes

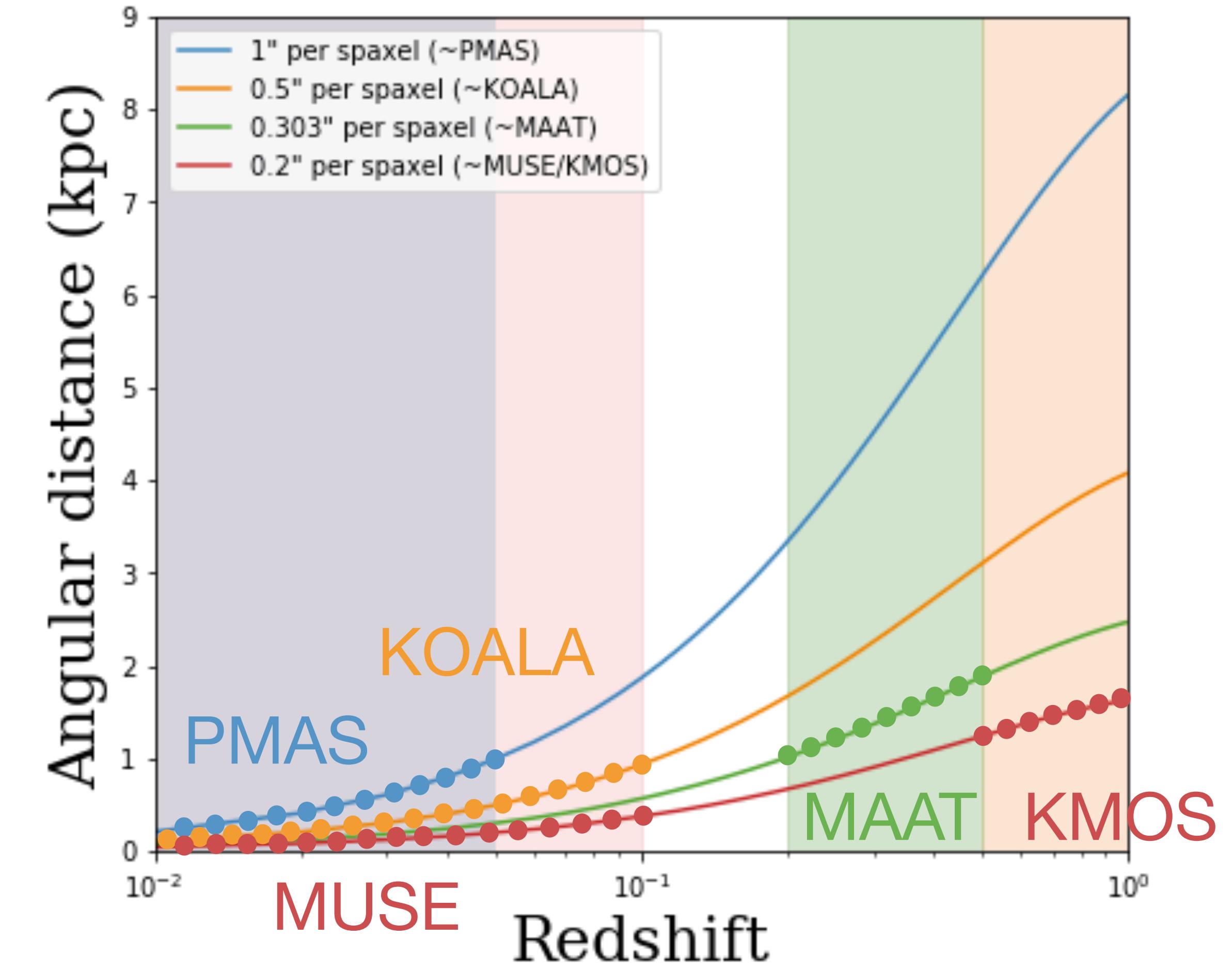
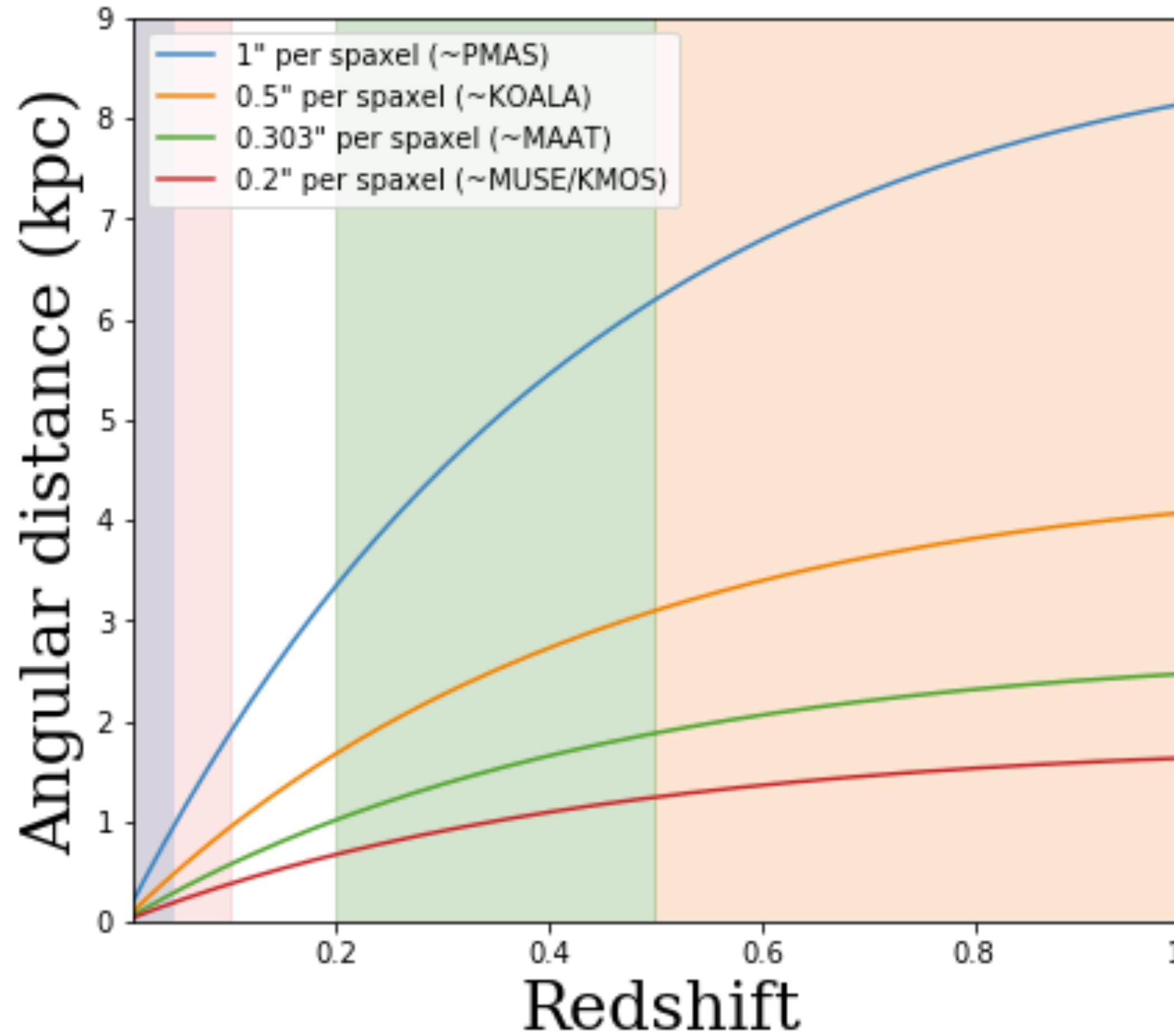
int-z ($0.2 < z < 0.5$): $\text{H}\alpha$ in the optical (7800-9850A) at $z \sim 0.5$. Need of large telescope to resolve structure of galaxies.

High-z (> 0.5): $\text{H}\alpha$ in the NIR

Resolution obtained with a fixed element over z

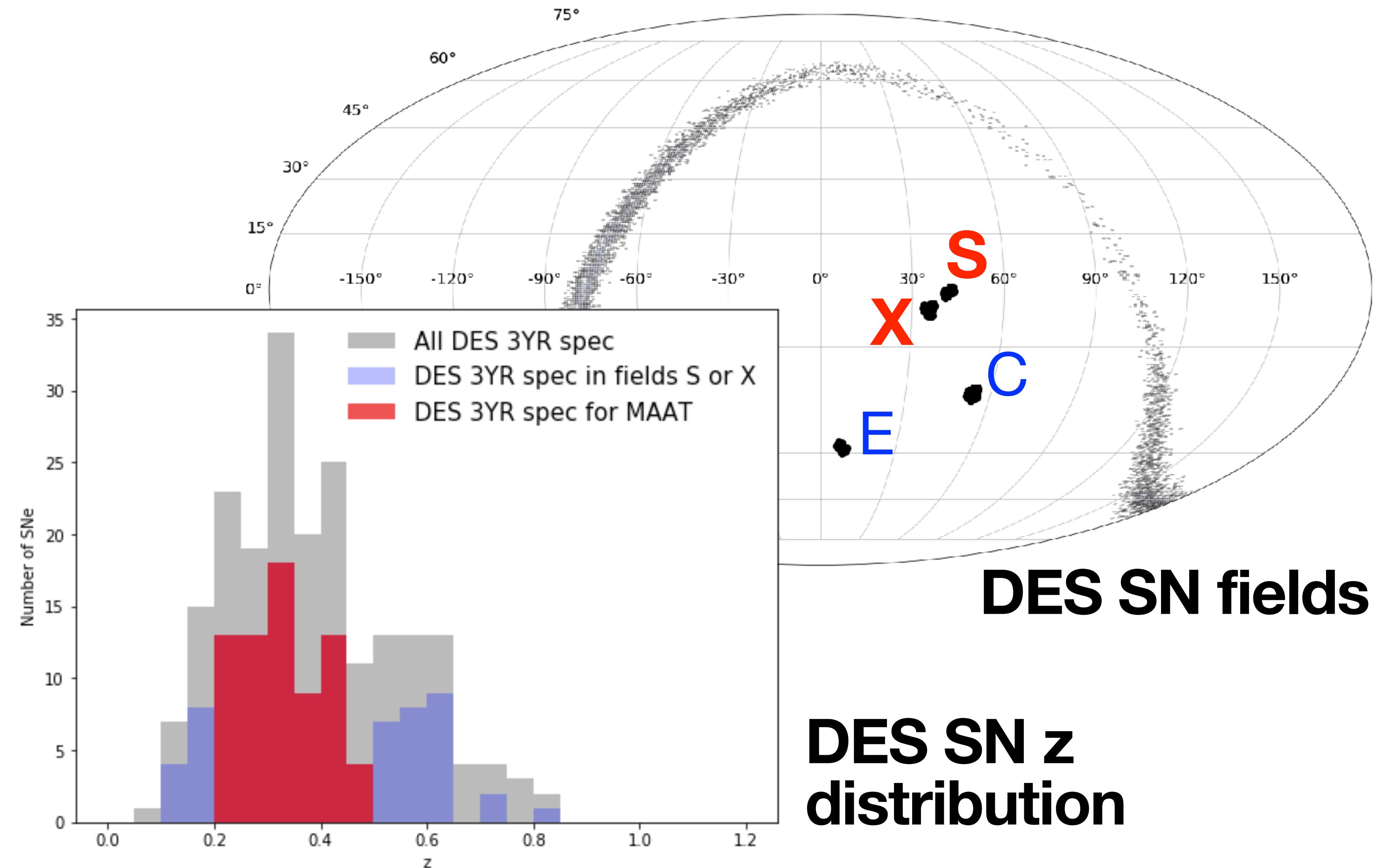


Resolution obtained with a fixed element over z

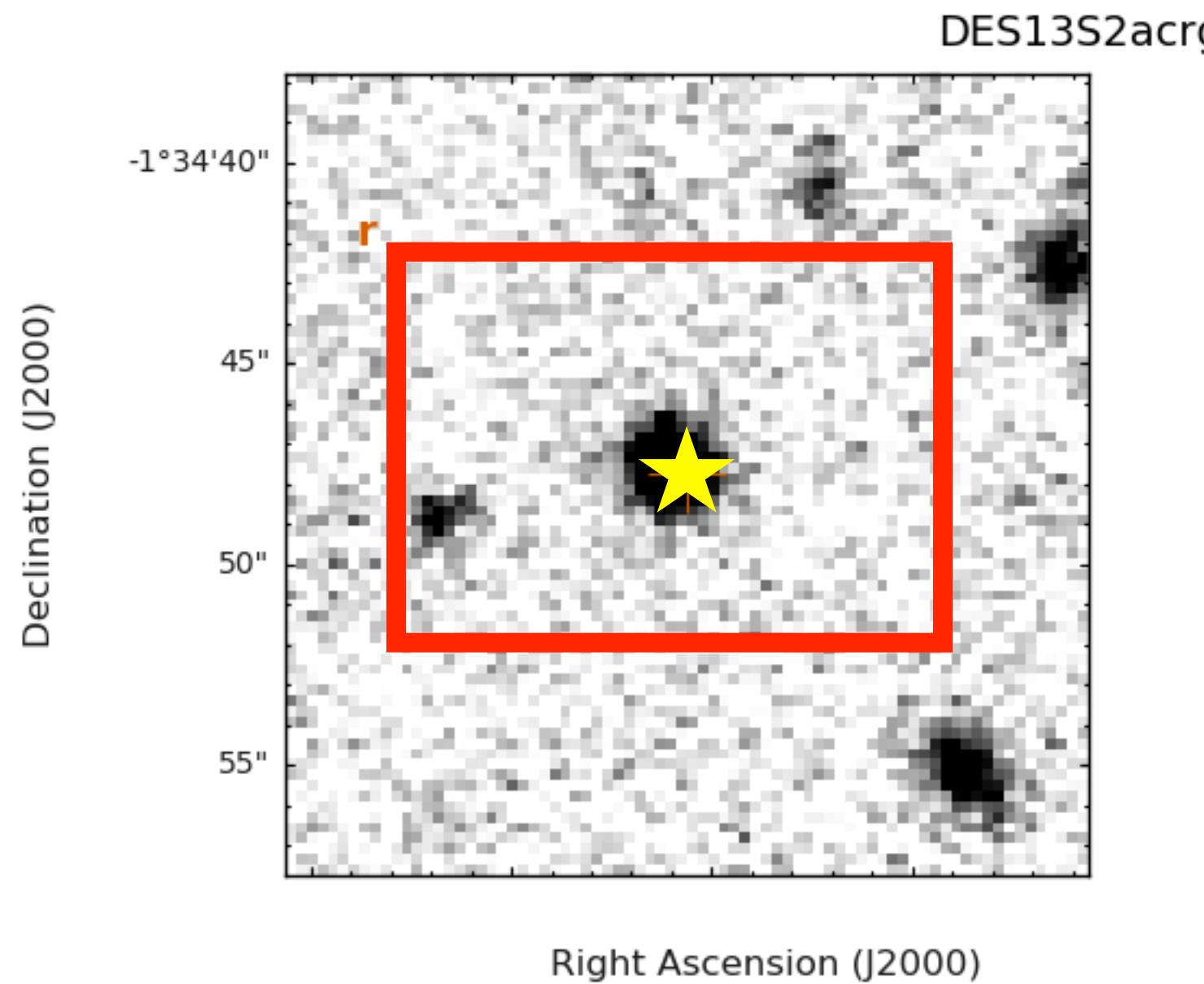


Proposal: MAat Sn HOsts (MASHO?)

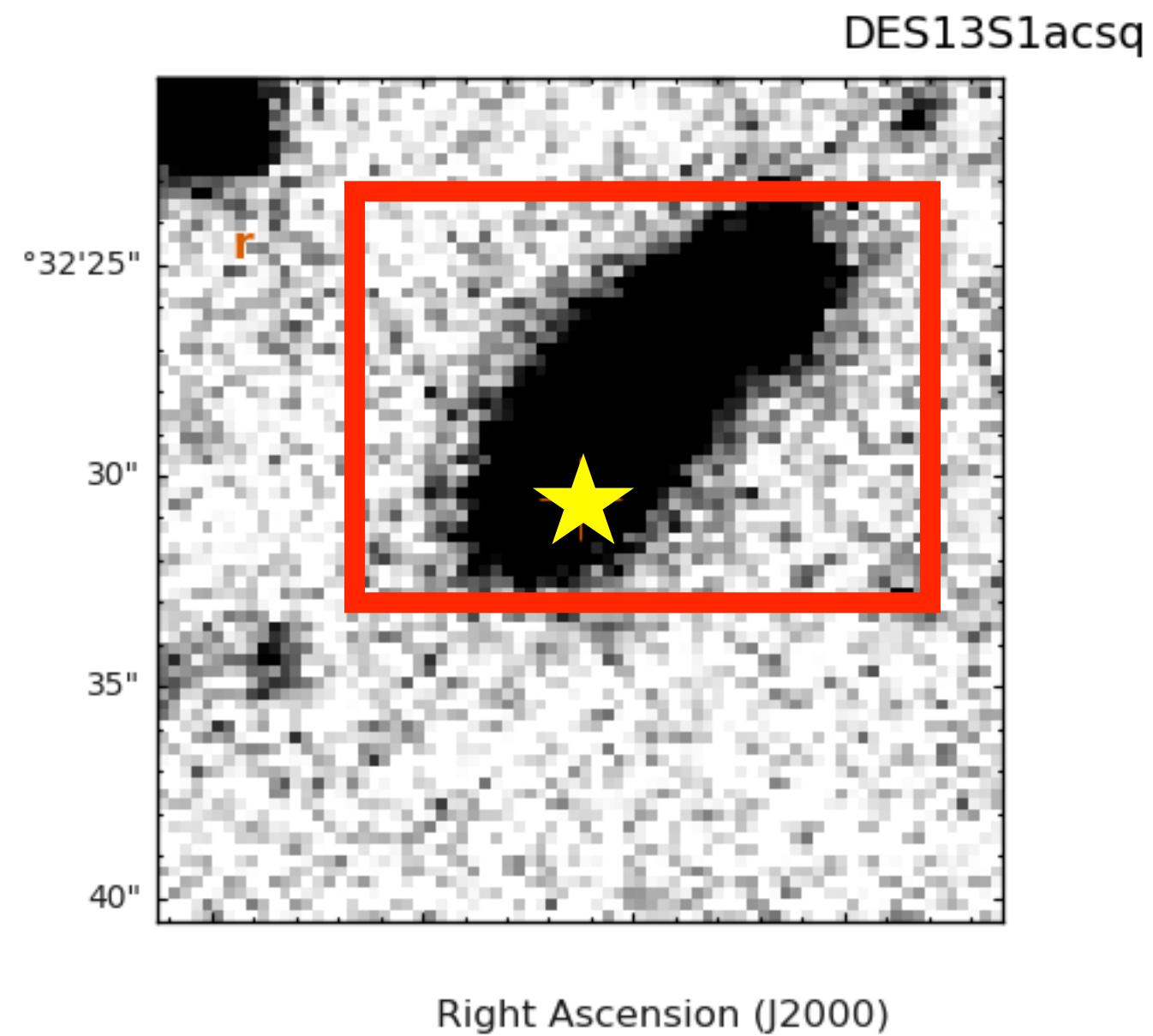
- 70 DES SNIa
 - $0.2 < z < 0.5$
 - In fields S/X
 - Sep-Dec
(4months)
 - 1h/obj. → 70h



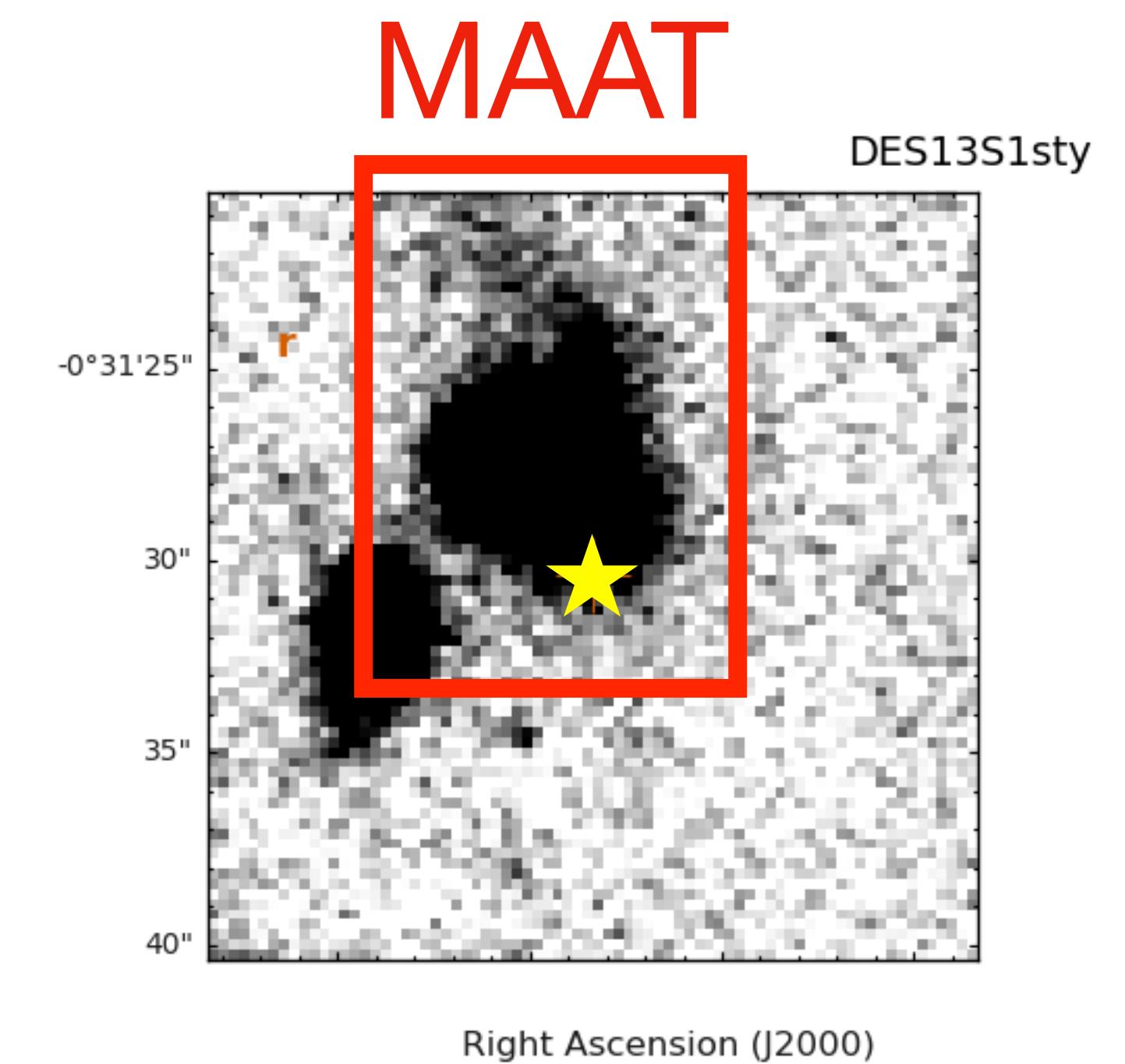
DES hosts $0.2 < z < 0.5$



$z=0.2919$



$z=0.3125$



$z=0.4259$

Summary

- **IFS** has already proved to be a powerful technique for putting constraints on **SNIIa** (+other transients!) environments
- Low and **high-z** samples are covered by current instrumentation
- **MAAT** is an excellent option for the int-z range